

# Explainable ML on KGs

## Recent Advances

Axel Ngonga



Lecture at the Data Science Summer School 2022

October 7, 2022

# Section 1

## Motivation

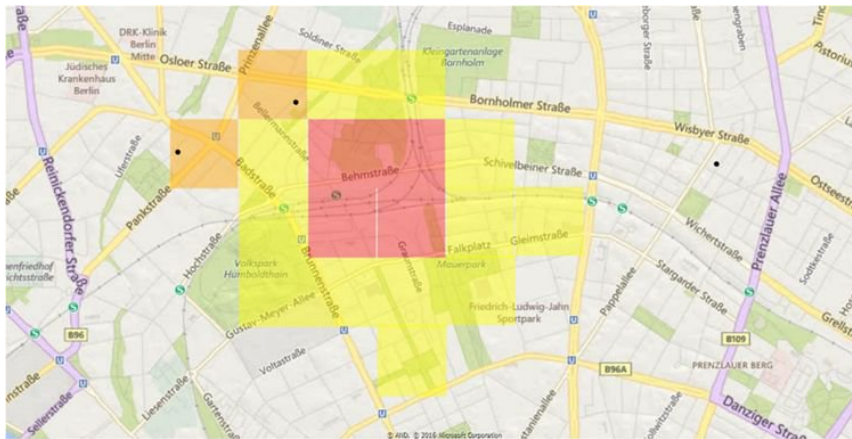
## Automated Decision Making – Bail



## Automated Decision Making – Loans



## Automated Decision Making – Policing



# Motivation

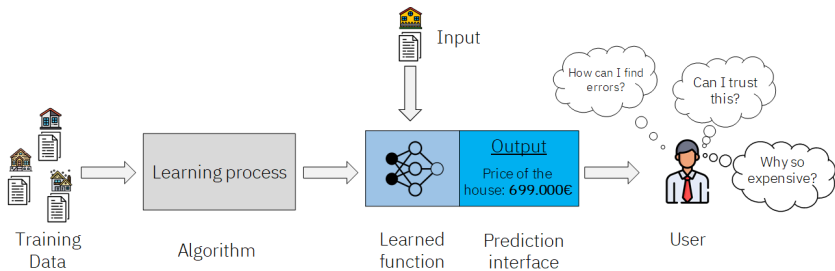
## Cooking Robot

- ▶ New cooking environment
- ▶ Unknown cookware
- ▶ Which utensil should be used to chop apples and **why?**



# Motivation

## Explainable AI

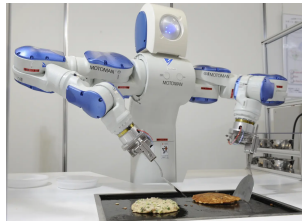


- ▶ Explain **global** output of machine learning model
- ▶ Explain important features
- ▶ Explain via counterfactuals

# Motivation

## Cooking Robot

- ▶ New cooking environment
- ▶ Unknown cookware
- ▶ Which utensil should be used to chop apples and **why**?
- ▶ **Idea**: Learn based on previous experiences or external knowledge sources

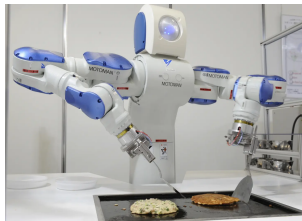




# Motivation

## Cooking Robot

- ▶ New cooking environment
- ▶ Unknown cookware
- ▶ Which utensil should be used to chop apples and why?
- ▶ **Idea:** Learn based on previous experiences or external knowledge sources
- ▶ **Example:**  $\text{ChoppingDevice} \sqsubseteq \exists \text{hasBladeLength}.\{15, 16, 17\}$
- ▶ **Pro:** explainable, exploits background knowledge
- ▶ **Contra:** slow :-)



## Explainable AI

- **Claim:** Learning on knowledge graphs can be ante-hoc globally explainable and supports counterfactuals

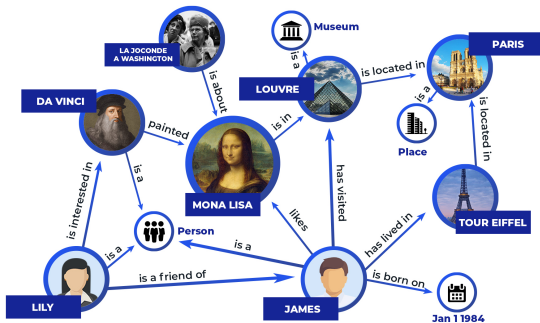


## Section 2

# Knowledge Graphs

## Definition

- ▶ Focus on RDF knowledge graphs
- ▶ Formally, every RDF graph  $G = (V, E)$ , where
  - ▶  $V = \mathcal{R}$  is the set of all resources
  - ▶  $E \subseteq \mathcal{R} \times \mathcal{P} \times \mathcal{R}$  where  $\mathcal{P}$  is the set of all predicates
  - ▶ RDF graphs are hence **hypergraphs**



https:

[//towardsdatascience.com/  
explainable-artificial-intelligence-14944563cc79](https://towardsdatascience.com/explainable-artificial-intelligence-14944563cc79)

## *ALC* – Concepts

- ▶ *ALC* = Attributive Language with Complement
- ▶ **Simplest closed** DL (w.r.t. propositional logics)
- ▶ (Complex) *ALC* concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts

## *ALC* – Concepts

- ▶ *ALC* = Attributive Language with Complement
- ▶ Simplest closed DL (w.r.t. propositional logics)
- ▶ (Complex) *ALC* concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts
- ▶ Let  $C$  and  $D$  be concepts and  $r$  be a role. The following constructs are *ALC* concepts:
  - ▶  $\neg C$  (Negation or complement)

## *ALC* – Concepts

- ▶ *ALC* = Attributive Language with Complement
- ▶ **Simplest closed** DL (w.r.t. propositional logics)
- ▶ (Complex) *ALC* concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts
- ▶ Let  $C$  and  $D$  be concepts and  $r$  be a role. The following constructs are *ALC* concepts:
  - ▶  $\neg C$  (Negation or complement)
  - ▶  $C \sqcap D$  (Conjunction)

## $\mathcal{ALC}$ – Concepts

- ▶  $\mathcal{ALC}$  = Attributive Language with Complement
- ▶ Simplest closed DL (w.r.t. propositional logics)
- ▶ (Complex)  $\mathcal{ALC}$  concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts
- ▶ Let  $C$  and  $D$  be concepts and  $r$  be a role. The following constructs are  $\mathcal{ALC}$  concepts:
  - ▶  $\neg C$  (Negation or complement)
  - ▶  $C \sqcap D$  (Conjunction)
  - ▶  $C \sqcup D$  (Disjunction, union)



## *ALC* – Concepts

- ▶ *ALC* = Attributive Language with Complement
- ▶ **Simplest closed** DL (w.r.t. propositional logics)
- ▶ (Complex) *ALC* concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts
- ▶ Let  $C$  and  $D$  be concepts and  $r$  be a role. The following constructs are *ALC* concepts:
  - ▶  $\neg C$  (Negation or complement)
  - ▶  $C \sqcap D$  (Conjunction)
  - ▶  $C \sqcup D$  (Disjunction, union)
  - ▶  $\exists r.C$  (existential restriction)

## *ALC* – Concepts

- ▶ *ALC* = Attributive Language with Complement
- ▶ **Simplest closed** DL (w.r.t. propositional logics)
- ▶ (Complex) *ALC* concepts are defined iteratively
  - ▶ Every concept name is a concept
  - ▶  $\top$  (“top”) and  $\perp$  (“bottom”) are concepts
- ▶ Let  $C$  and  $D$  be concepts and  $r$  be a role. The following constructs are *ALC* concepts:
  - ▶  $\neg C$  (Negation or complement)
  - ▶  $C \sqcap D$  (Conjunction)
  - ▶  $C \sqcup D$  (Disjunction, union)
  - ▶  $\exists r.C$  (existential restriction)
  - ▶  $\forall r.C$  (universal restriction)

## *ACC* – Examples

*Person*  $\sqcap \exists hasChild. \top$

## *ALC* – Examples

*Person*  $\sqcap \exists hasChild. \top$

- ▶ Persons with at least one child

*Animal*  $\sqcap \forall eats.Plant$

## *ALC* – Examples

*Person*  $\sqcap \exists hasChild.T$

- ▶ Persons with at least one child

*Animal*  $\sqcap \forall eats.Plant$

- ▶ Animals that only eat plants

*Professor*  $\sqsubset Student$

## *ALC* – Examples

*Person*  $\sqcap \exists hasChild. \top$

- ▶ Persons with at least one child

*Animal*  $\sqcap \forall eats.Plant$

- ▶ Animals that only eat plants

*Professor*  $\sqcup Student$

- ▶ Professors or Students

*Person*  $\sqcap \forall bornIn. \neg City$

## *ALC* – Examples

*Person*  $\sqcap \exists hasChild. \top$

- ▶ Persons with at least one child

*Animal*  $\sqcap \forall eats.Plant$

- ▶ Animals that only eat plants

*Professor*  $\sqcup Student$

- ▶ Professors or Students

*Person*  $\sqcap \forall bornIn. \neg City$

- ▶ Persons not born in a city

## $\mathcal{ALC}$ – Class expressions and Axioms

- ▶ Every  $\mathcal{ALC}$  concept is a class expression
- ▶ Often need **subsumption** to learn models
  - ▶ Let  $R$  be a retrieval function
  - ▶  $C \sqsubseteq D$  iff  $R(C) \subseteq R(D)$
- ▶ Example:  $Person \sqcap \forall bornIn. \neg City \sqsubseteq Person$



# Motivation

## Let's play!



# Motivation

## Let's play!

► What is  $3+3$ ?



Let's play!

- ▶ What is  $3+3$ ?
- ▶ Square root of 4?



## Let's play!

- ▶ What is  $3+3$ ?
- ▶ Square root of 4?
- ▶ What's the capital of France?



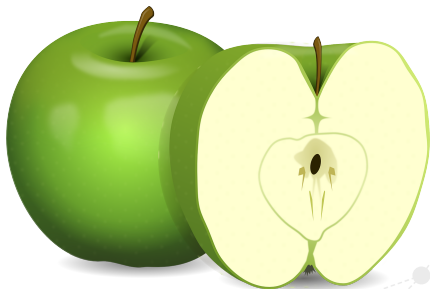
## Let's play!

- ▶ What is  $3+3$ ?
- ▶ Square root of 4?
- ▶ What's the capital of France?
- ▶ Close your eyes.



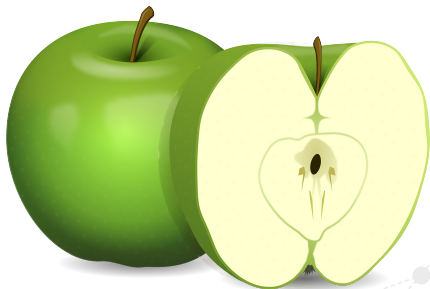
## How does the brain form thoughts?

- ▶ System 1 [Kahneman, 2011]
  - ▶ Intuitive responses
  - ▶ Time-efficient
  - ▶ Unconscious



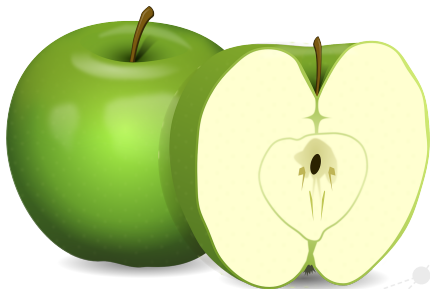
## How does the brain form thoughts?

- ▶ System 1 [Kahneman, 2011]
  - ▶ Intuitive responses
  - ▶ Time-efficient
  - ▶ Unconscious
- ▶ System 2
  - ▶ Logical responses
  - ▶ Resource-intensive
  - ▶ Conscious



## How does the brain form thoughts?

- ▶ System 1 [Kahneman, 2011]
  - ▶ Intuitive responses
  - ▶ Time-efficient
  - ▶ Unconscious
- ▶ System 2
  - ▶ Logical responses
  - ▶ Resource-intensive
  - ▶ Conscious
- ▶ Both trainable and configurable

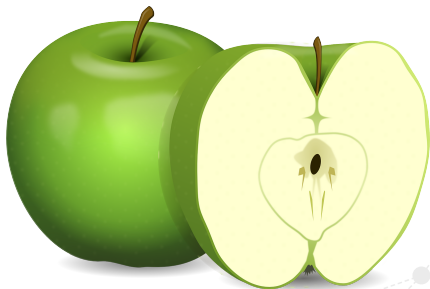




## How does the brain form thoughts?

### In a nutshell

- ▶ Using multiple representations seems to be useful for humans
  - ▶ Are multiple representations beneficial for structured machine learning?
- 
- ▶ System 1 [Kahneman, 2011]
    - ▶ Intuitive responses
    - ▶ Time-efficient
    - ▶ Unconscious
  - ▶ System 2
    - ▶ Logical responses
    - ▶ Resource-intensive
    - ▶ Conscious
  - ▶ Both trainable and configurable



## Section 3

# Class Expression Learning

## Formal definition

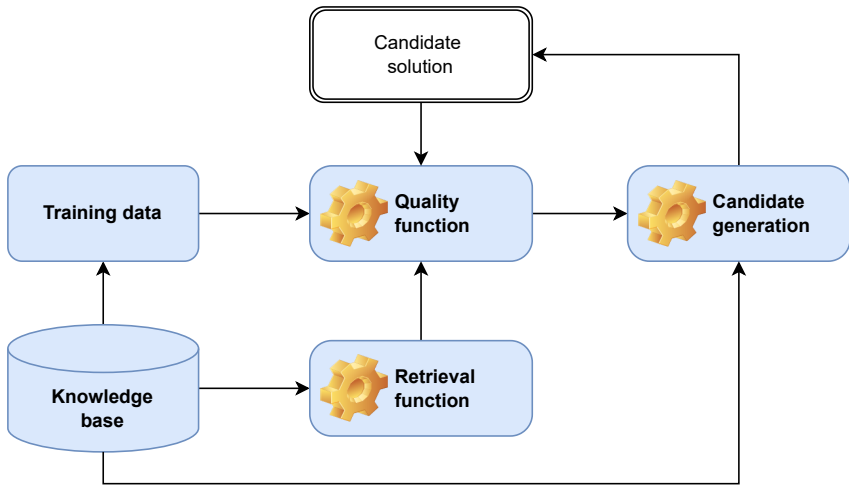
- ▶ **Supervised learning** with background knowledge (adapted from [Lehmann and Hitzler, 2010])
- ▶ **Given:**
  - ▶ Formal logic  $\mathcal{L}$ , e.g.  $\mathcal{ALC}$
  - ▶ Background knowledge in form of knowledge base  $\mathcal{K} = \langle \mathcal{T}, \mathcal{A} \rangle$
  - ▶ Set of positive examples  $E^+ \subseteq N_I$
  - ▶ Set of negative examples  $E^- \subseteq N_I$

## Formal definition

- ▶ **Supervised learning** with background knowledge (adapted from [Lehmann and Hitzler, 2010])
- ▶ **Given:**
  - ▶ Formal logic  $\mathcal{L}$ , e.g.  $\mathcal{ALC}$
  - ▶ Background knowledge in form of knowledge base  $\mathcal{K} = \langle \mathcal{T}, \mathcal{A} \rangle$
  - ▶ Set of positive examples  $E^+ \subseteq N_I$
  - ▶ Set of negative examples  $E^- \subseteq N_I$
- ▶ **Goal:** Find at least one hypothesis  $H \in \mathcal{H}$  with
  1.  $H$  is a class expression in  $\mathcal{L}$ , and (ideally)
  2.  $\forall e^+ \in E^+ : \mathcal{K} \models H(e^+)$
  3.  $\forall e^- \in E^- : \mathcal{K} \not\models H(e^-)$

# Class Expression Learning

## Common Approach



Example:  $\mathcal{L} = \mathcal{ALC}$

- ▶ Let  $C$  and  $D$  be  $\mathcal{ALC}$  concepts
- ▶ Let  $r \in N_R$  be a role
- ▶ Then, the following are  $\mathcal{ALC}$  concepts

Syntax	Semantics
$\top$	$\Delta^{\mathcal{I}}$
$\perp$	$\emptyset$
$C \in N_C$	$C^{\mathcal{I}} \subseteq \Delta^{\mathcal{I}}$
$\neg C$	$\Delta^{\mathcal{I}} \setminus C^{\mathcal{I}}$
$C \sqcap D$	$C^{\mathcal{I}} \cap D^{\mathcal{I}}$
$C \sqcup D$	$C^{\mathcal{I}} \cup D^{\mathcal{I}}$
$\exists r.C$	$\{x \in \Delta^{\mathcal{I}} : \exists y \in C^{\mathcal{I}} \text{ with } (x, y) \in r^{\mathcal{I}}\}$
$\forall r.C$	$\{x \in \Delta^{\mathcal{I}} : (x, y) \in r^{\mathcal{I}} \rightarrow y \in C^{\mathcal{I}}\}$

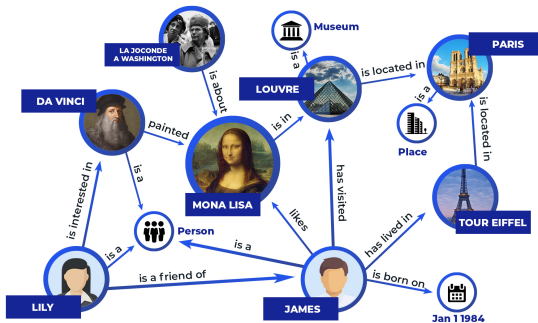
## Example: Refinement Operator

- ▶ Let  $(S, \sqsubseteq)$  be a space with a quasi-ordering
- ▶ A top-down refinement operator  $\rho : S \rightarrow 2^S$  is a mapping with  $\rho(x) \sqsubseteq x$
- ▶ Let  $S$  be the set of all concepts in our language  $\mathcal{L} = \mathcal{EL}$
- ▶ The following operator  $\rho$  is a top-down refinement operator

$$\text{▶ } \rho(C) = \begin{cases} C & \\ N_C \cup \{\exists r_j . \rho(C_i)\} & \text{if } C = \top \\ \rho(D) & \text{if } D \sqsubseteq C \\ C \sqcap D & \text{with } D \in N_C \\ C \sqcap \exists r . \rho(D) & \text{with } D \in N_C \end{cases}$$

# Class Expression Learning

## Example



1

▶  $E^+ = \{\text{Louvre}, \text{TourEiffel}\}$

▶  $E^- = \{\text{Lily}, \text{James}\}$

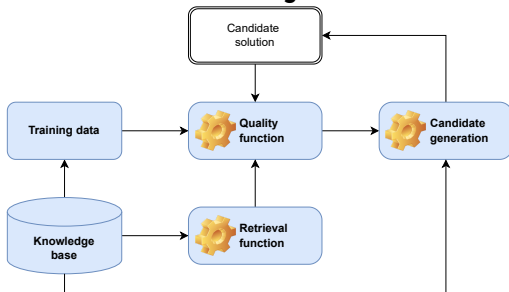
<sup>1</sup>Source: <https://bit.ly/3sxCj6e>





# Learning problem

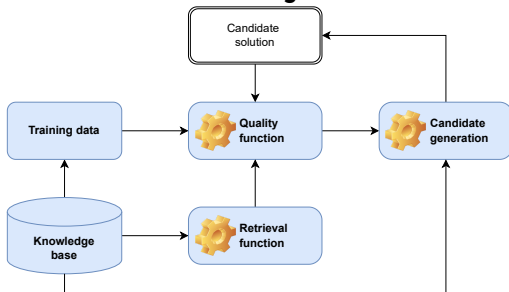
## Challenges



- ▶ Retrieval is expensive

# Learning problem

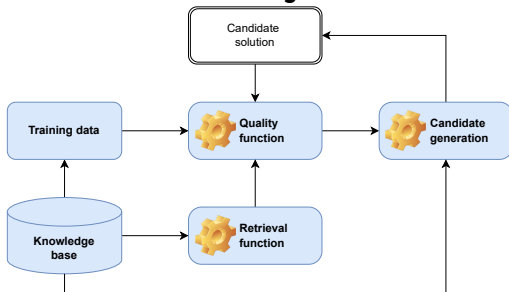
## Challenges



- ▶ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ **Quality functions** are often myopic

# Learning problem

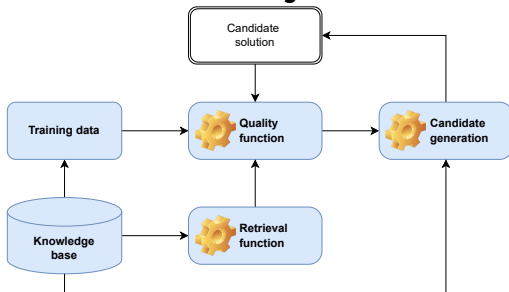
## Challenges



- ▶ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ **Quality functions** are often myopic  $\Rightarrow$  Represent sets of individuals as embeddings
- ▶ **Candidate generation** is expensive

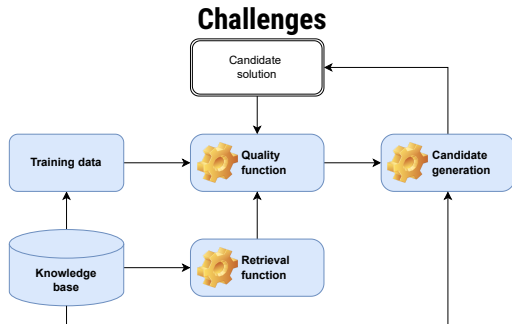
# Learning problem

## Challenges



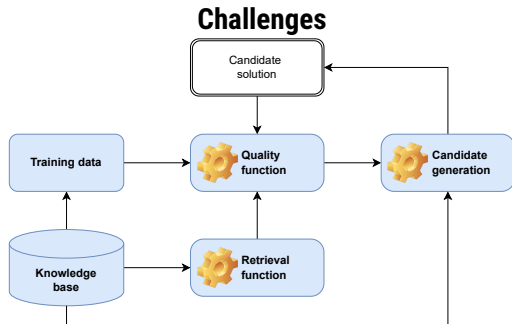
- ▶ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ **Quality functions** are often myopic  $\Rightarrow$  Represent sets of individuals as embeddings
- ▶ **Candidate generation** is expensive  $\Rightarrow$  Represent individuals as graphs for priming

# Learning problem



- ▶ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ **Quality functions** are often myopic  $\Rightarrow$  Represent sets of individuals as embeddings
- ▶ **Candidate generation** is expensive  $\Rightarrow$  Represent individuals as graphs for priming
- ▶ **Search space** is large

# Learning problem



- ▶ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ **Quality functions** are often myopic  $\Rightarrow$  Represent sets of individuals as embeddings
- ▶ **Candidate generation** is expensive  $\Rightarrow$  Represent individuals as graphs for priming
- ▶ **Search space** is large  $\Rightarrow$  Represent concepts as embeddings

## Section 4

# Representing Concepts as SPARQL



## From *ALC* to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in *ALC* can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

## From $\mathcal{ALC}$ to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>

## From $\mathcal{ALC}$ to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>
$\neg C$	<code>{?var ?p ?o} UNION {?s ?p ?var}.</code> <code>FILTER NOT EXISTS {<math>\tau(C, ?var)</math>}</code>

## From $\mathcal{ALC}$ to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>
$\neg C$	<code>{?var ?p ?o} UNION {?s ?p ?var}.</code> <code>FILTER NOT EXISTS {<math>\tau(C, ?var)</math>}</code>
$C_1 \sqcap \dots \sqcap C_n$	<code>{<math>\tau(C_1, ?var)</math> ... <math>\tau(C_n, ?var)</math>}</code>

## From $\mathcal{ALC}$ to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>
$\neg C$	<code>{?var ?p ?o} UNION {?s ?p ?var}.</code> <code>FILTER NOT EXISTS {<math>\tau(C, ?var)</math>}</code>
$C_1 \sqcap \dots \sqcap C_n$	<code>{<math>\tau(C_1, ?var)</math> ... <math>\tau(C_n, ?var)</math>}</code>
$C_1 \sqcup \dots \sqcup C_n$	<code>{<math>\tau(C_1, ?var)</math>} UNION ... UNION {<math>\tau(C_n, ?var)</math>}</code>

## From $\mathcal{ALC}$ to SPARQL

- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>
$\neg C$	<code>{?var ?p ?o} UNION {?s ?p ?var}.</code> <code>FILTER NOT EXISTS {<math>\tau(C, ?var)</math>}</code>
$C_1 \sqcap \dots \sqcap C_n$	<code>{<math>\tau(C_1, ?var)</math> ... <math>\tau(C_n, ?var)</math>}</code>
$C_1 \sqcup \dots \sqcup C_n$	<code>{<math>\tau(C_1, ?var)</math>} UNION ... UNION {<math>\tau(C_n, ?var)</math>}</code>
$\exists r.C$	<code>{?var r ?s. <math>\tau(C, ?s)</math>}</code>

## From $\mathcal{ALC}$ to SPARQL

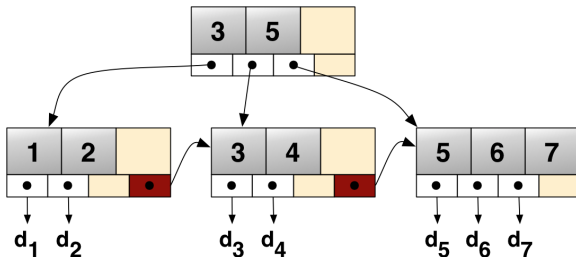
- ▶ Assume closed world and **fully materialized** knowledge graph
- ▶ Retrieval in  $\mathcal{ALC}$  can be realized by representing **concepts as SPARQL queries** [Bin et al., 2016]

Class Expression	Graph Pattern $p = \tau(C_i, ?var)$
$A \in N_C$	<code>?var rdf:type A.</code>
$\neg C$	<code>{?var ?p ?o} UNION {?s ?p ?var}.</code> <code>FILTER NOT EXISTS {<math>\tau(C, ?var)</math>}</code>
$C_1 \sqcap \dots \sqcap C_n$	<code>{<math>\tau(C_1, ?var)</math> ... <math>\tau(C_n, ?var)</math>}</code>
$C_1 \sqcup \dots \sqcup C_n$	<code>{<math>\tau(C_1, ?var)</math>} UNION ... UNION {<math>\tau(C_n, ?var)</math>}</code>
$\exists r.C$	<code>{?var r ?s. <math>\tau(C, ?s)</math>}</code>
$\forall r.C$	<code>{ ?var r ?s0.</code> <code>{ SELECT ?var (count(?s1) AS ?cnt1)</code> <code>WHERE { ?var r ?s1. <math>\tau(C, ?s1)</math>}</code> <code>GROUP BY ?var }</code> <code>{ SELECT ?var (count(?s2) AS ?cnt2)</code> <code>WHERE { ?var r ?s2 .}</code> <code>GROUP BY ?var }</code> <code>FILTER ( ?cnt1 = ?cnt2 ) }</code>

# Representing Concepts as SPARQL

## Storage Solutions

- ▶ Important difference are indexing data structures
- ▶ Typical indexes include
  - ▶ **Resource index**, e.g., a hash table
  - ▶ **Triple index**, e.g., a B<sup>+</sup> tree

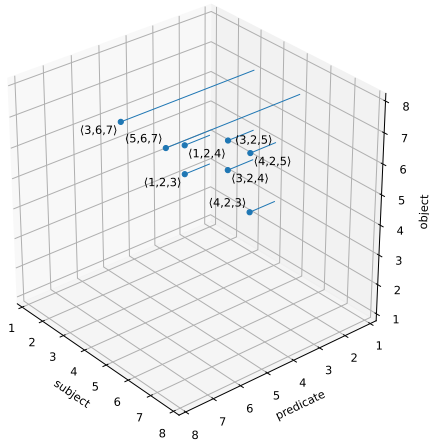




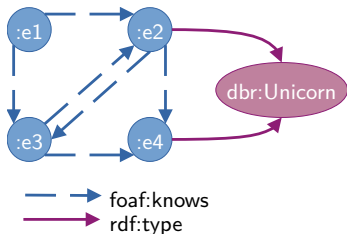
## TENTRIS: Idea

### Idea [Bigerl et al., 2020]

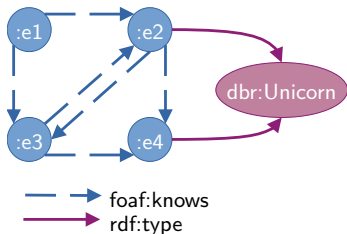
- ▶ Exploit tensor representation to accelerate querying
- ▶ Devise data structure to accommodate rapid querying



## From RDF to Tensors

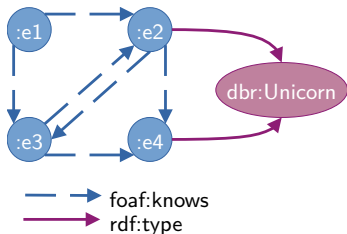


## From RDF to Tensors



term	id(term)
:e1	1
foaf:knows	2
:e2	3
:e3	4
:e4	5
rdf:type	6
dbr:Unicorn	7
<i>unbound</i>	8

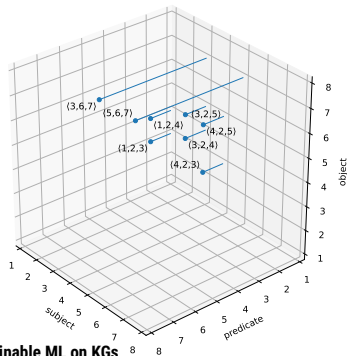
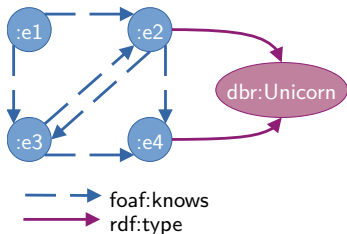
## From RDF to Tensors



<i>id(s)</i>	<i>id(p)</i>	<i>id(o)</i>
1	2	3
1	2	4
3	2	4
3	2	5
4	2	3
4	2	5
3	6	7
5	6	7

term	<i>id(term)</i>
:e1	1
foaf:knows	2
:e2	3
:e3	4
:e4	5
rdf:type	6
dbr:Unicorn	7
<i>unbound</i>	8

## From RDF to Tensors



term	<i>id(term)</i>
:e1	1
foaf:knows	2
:e2	3
:e3	4
:e4	5
rdf:type	6
dbr:Unicorn	7
<i>unbound</i>	8

## TENTRIS: Data Model

- ▶ Consider order- $n$  tensors  $T : \mathbf{K} = \mathbf{K}_1 \times \dots \times \mathbf{K}_n \rightarrow V$

## TENTRIS: Data Model

- ▶ Consider order- $n$  tensors  $T : \mathbf{K} = \mathbf{K}_1 \times \dots \times \mathbf{K}_n \rightarrow V$ 
  - ▶  $\mathbf{K}_1 = \dots = \mathbf{K}_n \subset \mathbb{N}$

## TENTRIS: Data Model

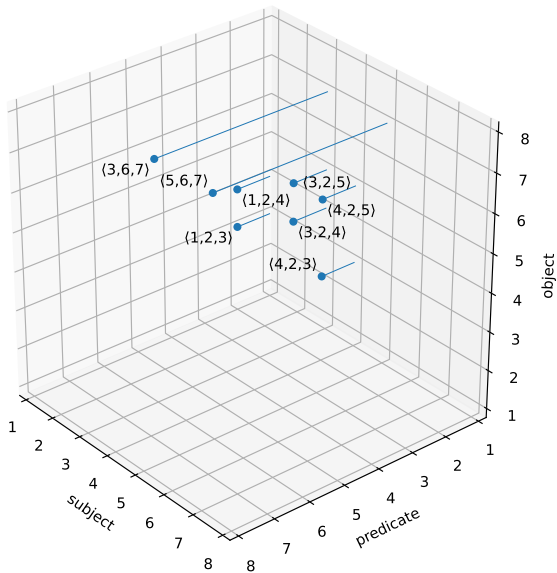
- ▶ Consider order- $n$  tensors  $T : \mathbf{K} = \mathbf{K}_1 \times \dots \times \mathbf{K}_n \rightarrow V$ 
  - ▶  $\mathbf{K}_1 = \dots = \mathbf{K}_n \subset \mathbb{N}$
  - ▶  $\mathbb{B}$  or  $\mathbb{N}$  as co-domain



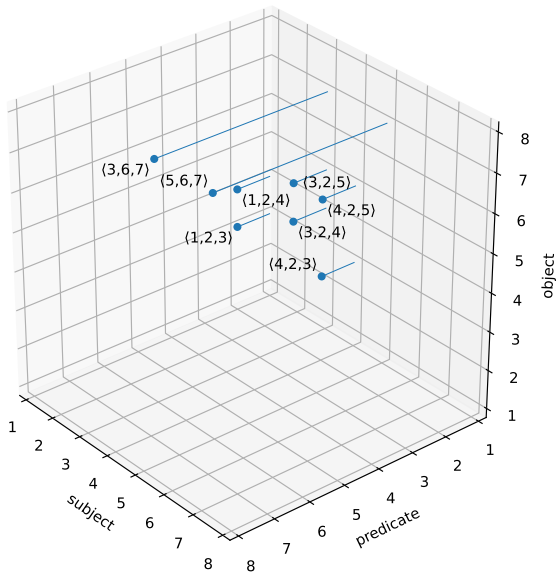
## TENTRIS: Data Model

- ▶ Consider order- $n$  tensors  $T : \mathbf{K} = \mathbf{K}_1 \times \dots \times \mathbf{K}_n \rightarrow V$ 
  - ▶  $\mathbf{K}_1 = \dots = \mathbf{K}_n \subset \mathbb{N}$
  - ▶  $\mathbb{B}$  or  $\mathbb{N}$  as co-domain
- ▶  $\mathbf{k} \in \mathbf{K}$  is a **key** with key parts  $\langle \mathbf{k}_1, \dots, \mathbf{k}_n \rangle$
- ▶ Values  $v$  in a tensor are accessed in array style, e.g.,  $T[\mathbf{k}] = v$

## TENTRIS: Data Model



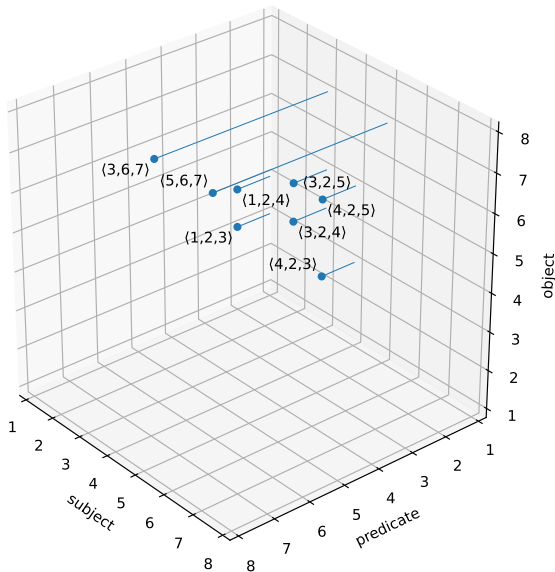
## TENTRIS: Data Model



►  $\mathbf{K} = \mathbb{N}^3$

►  $\mathbf{V} = \mathbb{B}$

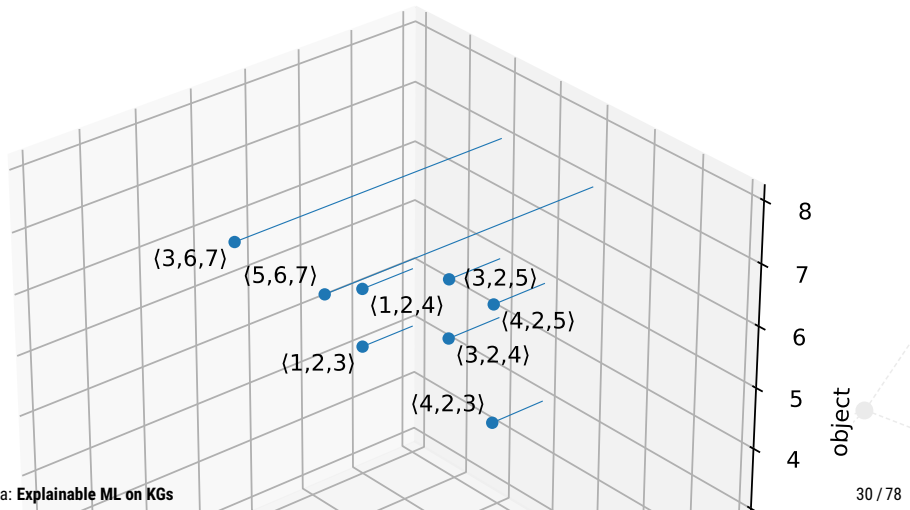
## TENTRIS: Data Model



- ▶  $\mathbf{K} = \mathbb{N}^3$
- ▶  $\mathbf{V} = \mathbb{B}$
- ▶  $T[\langle 3, 6, 7 \rangle] = 1$
- ▶  $T[\langle 3, 6, 3 \rangle] = 0$

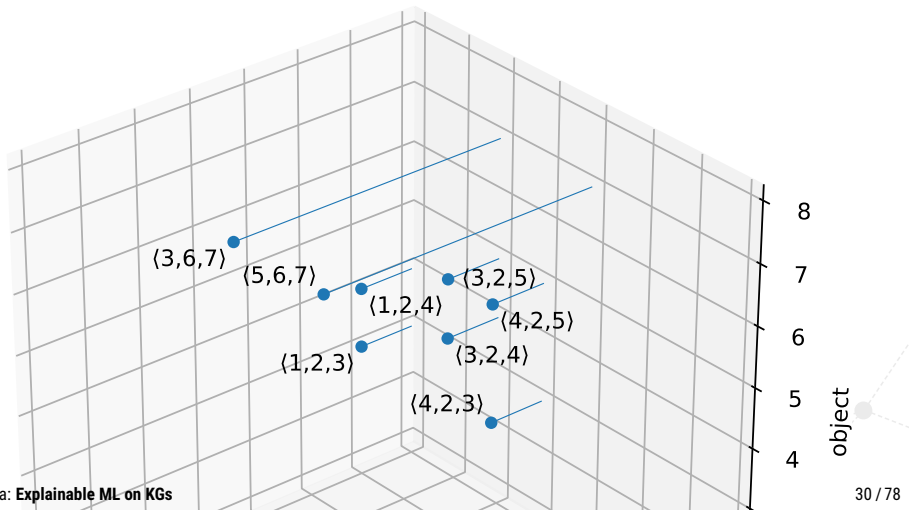
## TENTRIS: Data Model

- **Slicing** selects portion of  $T$ , e.g.,  $T^{(1)} := T[1, 2, :]$  is order-1 tensor



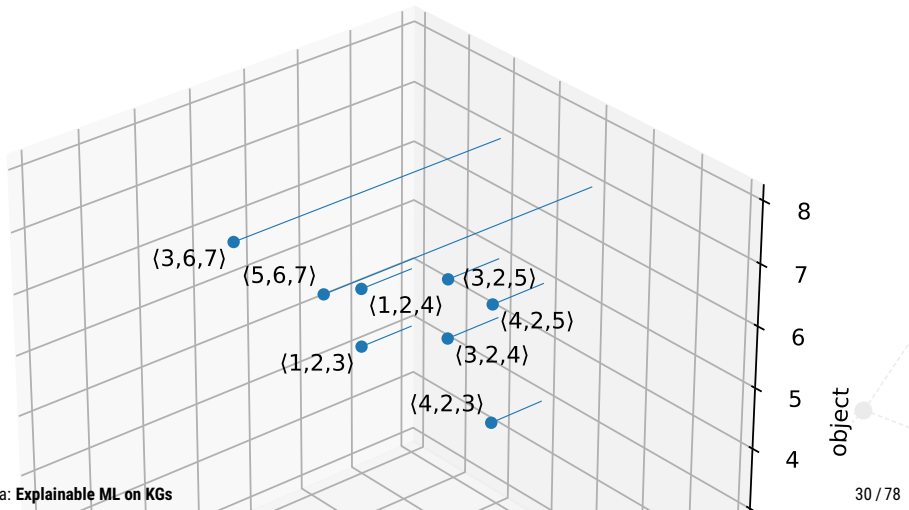
## TENTRIS: Data Model

- ▶ **Slicing** selects portion of  $T$ , e.g.,  $T^{(1)} := T[1, 2, :]$  is order-1 tensor
- ▶ For our example,  $T[1, 2, :] = [0, 0, 1, 1, 0, 0, 0, 0]$



## TENTRIS: Data Model

- ▶ **Slicing** selects portion of  $T$ , e.g.,  $T^{(1)} := T[1, 2, :]$  is order-1 tensor
- ▶ For our example,  $T[1, 2, :] = [0, 0, 1, 1, 0, 0, 0, 0]$
- ▶ Slices can be **joined** via Einstein summation [Barr, 1989]



## TENTRIS–Einstein Summation

```
1 SELECT ?f WHERE {  
2   :e1 foaf:knows ?f .  
3   ?f foaf:knows ?u .  
4   ?u rdf:type dbr:Unicorn  
5 }
```



## TENTRIS-Einstein Summation

```

1 SELECT ?f WHERE {
2   :e1 foaf:knows ?f .
3   ?f foaf:knows ?u .
4   ?u rdf:type dbr:Unicorn
5 }

```

$T[1, 2, :]$

$T[:, 2, :]$

$T[:, 6, 7]$

## TENTRIS-Einstein Summation

```

1 SELECT ?f WHERE {
2   :e1 foaf:knows ?f .
3   ?f foaf:knows ?u .
4   ?u rdf:type dbr:Unicorn
5 }

```

 $T[1, 2, :]$ 
 $T[:, 2, :]$ 
 $T[:, 6, 7]$ 

$$R_f \leftarrow T[1, 2, :]_f \times T[:, 2, :]_{f,u} \times T[:, 6, 7]_u$$

## TENTRIS: Querying

- ▶ **Triple pattern** is mapped to

$$\mathbf{k}_i^{(Q)} := \begin{cases} :, & \text{if } Q_i \in U, \\ id(Q_i), & \text{otherwise.} \end{cases}$$

## TENTRIS: Querying

- ▶ **Triple pattern** is mapped to

$$\mathbf{k}_i^{(Q)} := \begin{cases} :, & \text{if } Q_i \in U, \\ id(Q_i), & \text{otherwise.} \end{cases}$$

- ▶ **BGP**  $B = \{B^{(1)}, \dots, B^{(r)}\}$  is given by

$$T'_{\langle I \in U \rangle} \leftarrow \bigtimes_i T[\mathbf{k}^{B^{(i)}}]_{\langle I \in B^{(i)} \mid I \in U \rangle}$$

## TENTRIS: Querying

- ▶ **Triple pattern** is mapped to

$$\mathbf{k}_i^{(Q)} := \begin{cases} :, & \text{if } Q_i \in U, \\ id(Q_i), & \text{otherwise.} \end{cases}$$

- ▶ **BGP**  $B = \{B^{(1)}, \dots, B^{(r)}\}$  is given by

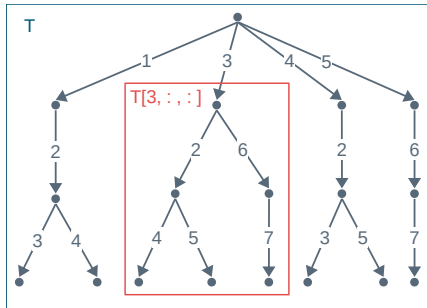
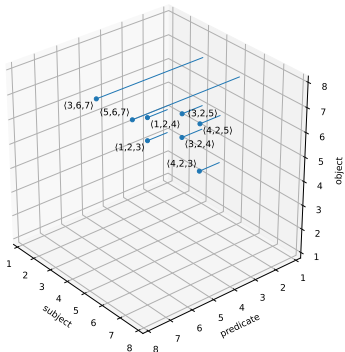
$$T'_{\langle I \in U \rangle} \leftarrow \bigtimes_i T[\mathbf{k}^{B^{(i)}}]_{\langle I \in B^{(i)} \mid I \in U \rangle}$$

- ▶ The **projection**  $\Pi_{U'}(B(g))$  with  $U' \subseteq U$  is given by

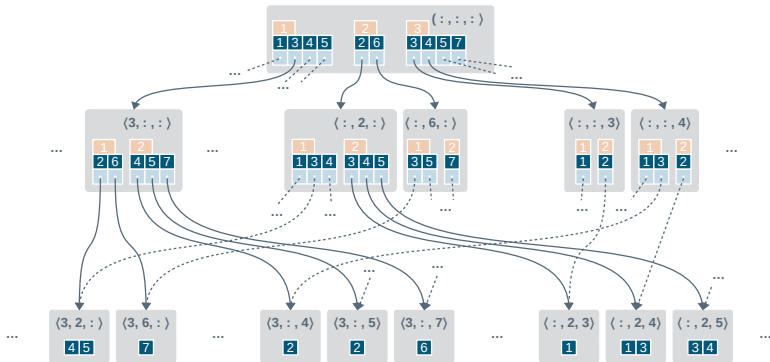
$$T''_{\langle I \in U' \rangle} \leftarrow \bigtimes_i T[\mathbf{k}^{B^{(i)}}]_{\langle I \in B^{(i)} \mid I \in U \rangle}$$

## TENTRIS: Hypertrie

- ▶ Query for any tensor slice efficiently
- ▶ Allow for efficient querying



## TENTRIS: Hypertrie



- ▶ Query for any tensor slice efficiently
- ▶ Storage bound is reduced from  $\mathcal{O}(d! \cdot d \cdot z(h))$  for all collation orders to  $\mathcal{O}(2^{d-1} \cdot d \cdot z(h))$

## TENTRIS: Evaluation – Setup

- ▶ Evaluation via HTTP and CLI
- ▶ Timeout = 180 s
- ▶ Benchmark runtime = 60 min
- ▶ Comparison with
  - ▶ Virtuoso 7.2.5,
  - ▶ Fuseki 3.5.0,
  - ▶ Blazegraph v2.0, and
  - ▶ GraphDB Lite v.8.3.1





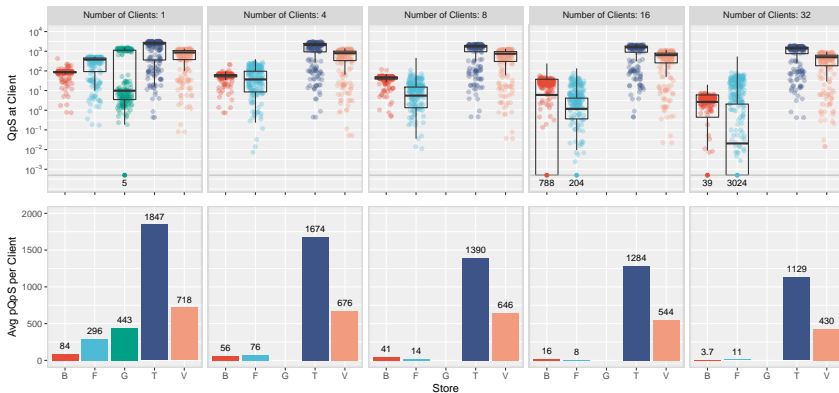
## TENTRIS: Evaluation – Setup

- ▶ Evaluation via HTTP and CLI
- ▶ Timeout = 180 s
- ▶ Benchmark runtime = 60 min
- ▶ Comparison with
  - ▶ Virtuoso 7.2.5,
  - ▶ Fuseki 3.5.0,
  - ▶ Blazegraph v2.0, and
  - ▶ GraphDB Lite v.8.3.1

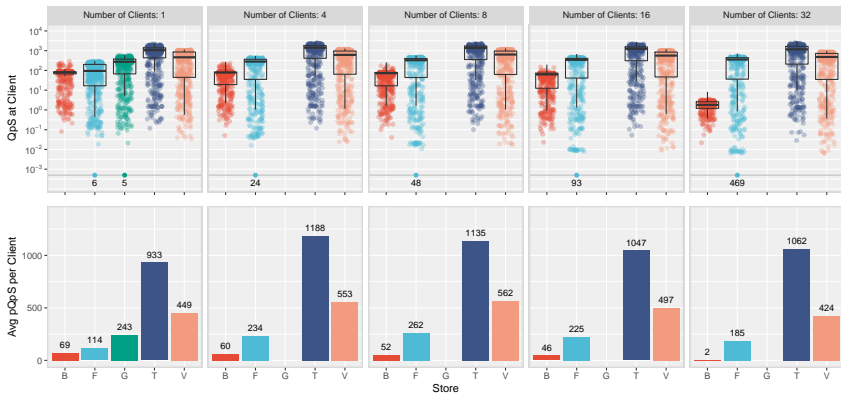


Dataset	#Q	#TP	#R	#D	avg JVD
SWDF	203	1.74 (1 - 9)	5.5 k (1 - 304 k)	124 (61%)	0.75 (0 - 4)
DBpedia	557	1.84 (1 - 14)	13.2 k (0 - 843 k)	222 (40%)	1.19 (0 - 4)
WatDiv	45	6.51 (2 - 10)	3.7 k (0 - 34 k)	2 (4%)	2.61 (2 - 9)

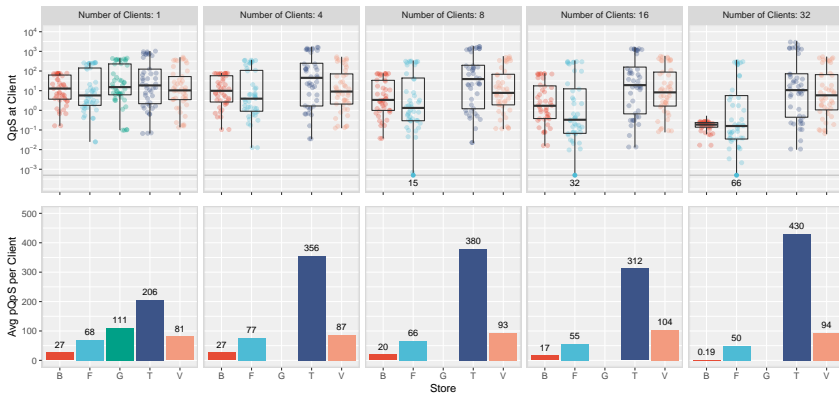
## TENTRIS: Evaluation – SWDF



## TENTRIS: Evaluation – DBpedia



## TENTRIS: Evaluation – WatDiv

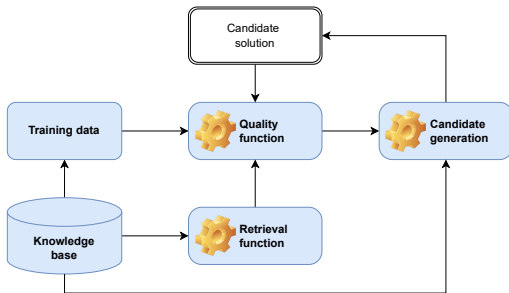


## TENTRIS: Evaluation – Speedup



# Learning problem

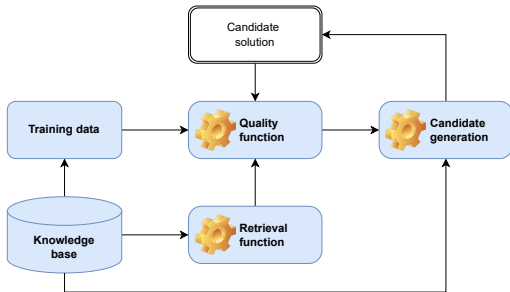
## Challenges



✓ Retrieval is expensive  $\Rightarrow$  Represent concepts in SPARQL

# Learning problem

## Challenges



- ✓ Retrieval is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ▶ Quality functions are often myopic  $\Rightarrow$  Exploit representation as embeddings
- ▶ Candidate generation is expensive  $\Rightarrow$  Exploit subgraphs for priming
- ▶ Search space is large  $\Rightarrow$  Embed concept representations

## Section 5

# Improving Quality Functions

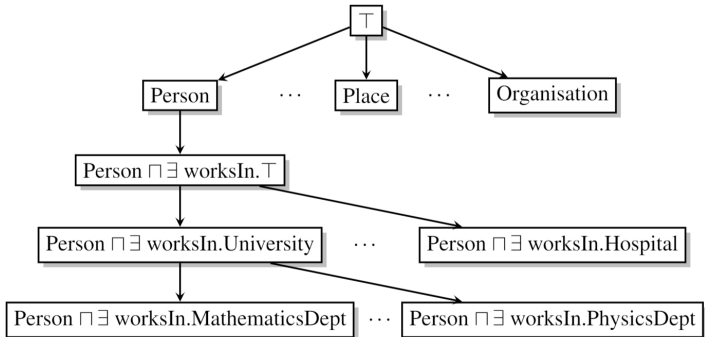


## Refinement Operators

- ▶ Implement **informed search** in space  $\mathcal{S}$  of all concepts with partial ordering  $\sqsubseteq$
- ▶ Refinement operator  $\rho : \mathcal{S} \rightarrow 2^{\mathcal{S}}$  with
  - ▶  $\forall x \in \rho(s) : x \sqsubseteq s$  (**downward**)
  - ▶  $\forall x \in \rho(s) : s \sqsubseteq x$  (**upward**)

## Refinement Operators

- ▶ Implement **informed search** in space  $\mathcal{S}$  of all concepts with partial ordering  $\sqsubseteq$
- ▶ Refinement operator  $\rho : \mathcal{S} \rightarrow 2^{\mathcal{S}}$  with
  - ▶  $\forall x \in \rho(s) : x \sqsubseteq s$  (downward)
  - ▶  $\forall x \in \rho(s) : s \sqsubseteq x$  (upward)



## Quality Functions – OCEL

- ▶ Let  $R(C)$  be the set of instances of  $C$
- ▶ Let  $C'$  be the parent concept of  $C$  in the search tree

## Quality Functions – OCEL

- ▶ Let  $R(C)$  be the set of instances of  $C$
- ▶ Let  $C'$  be the parent concept of  $C$  in the search tree
- ▶ Accuracy and accuracy gain of a concept  $C$  are defined as

$$\text{acc}(C) = 1 - \frac{|E^+ \setminus R(C)| + |R(C) \cap E^-|}{|E|}$$

$$\text{acc\_gain}(C) = \text{acc}(C) - \text{acc}(C')$$

## Quality Functions – OCEL

- ▶ Let  $R(C)$  be the set of instances of  $C$
- ▶ Let  $C'$  be the parent concept of  $C$  in the search tree
- ▶ Accuracy and accuracy gain of a concept  $C$  are defined as

$$\text{acc}(C) = 1 - \frac{|E^+ \setminus R(C)| + |R(C) \cap E^-|}{|E|}$$

$$\text{acc\_gain}(C) = \text{acc}(C) - \text{acc}(C')$$

- ▶ The **score** is given by

$$\text{score}(C) = \text{acc}(C) + \alpha \cdot \text{acc\_gain}(C) - \beta \cdot |C| \quad (\alpha, \beta \geq 0),$$

where  $\alpha = 0.5$  and  $\beta = 0.02$  are typical default values.

## Quality Functions – CELOE

- ▶ Accuracy metric  $\text{acc}_c$  for CELOE:

$$\text{acc}_c(C, t) = \frac{1}{t+1} \cdot \left( t \cdot \frac{|E^+ \cap R(C)|}{|E^+|} + \sqrt{\frac{|E^+ \cap R(C)|}{|R(C)|}} \right)$$

$$\text{acc\_gain}_c(C) = \text{acc}_c(C, t) - \text{acc}_c(C', t)$$

## Quality Functions – CELOE

- ▶ Accuracy metric  $\text{acc}_c$  for CELOE:

$$\text{acc}_c(C, t) = \frac{1}{t+1} \cdot \left( t \cdot \frac{|E^+ \cap R(C)|}{|E^+|} + \sqrt{\frac{|E^+ \cap R(C)|}{|R(C)|}} \right)$$

$$\text{acc\_gain}_c(C) = \text{acc}_c(C, t) - \text{acc}_c(C', t)$$

- ▶  $\text{score}(C) = \text{acc}_c(C, t) + \alpha \cdot \text{acc\_gain}_c(C) - \beta \cdot |C|$  ( $\alpha, \beta \geq 0$ )  
where typical values are  $\alpha = 0.3$  and  $\beta = 0.05$ .

## Quality Functions – CELOE

- ▶ Accuracy metric  $\text{acc}_c$  for CELOE:

$$\text{acc}_c(C, t) = \frac{1}{t+1} \cdot \left( t \cdot \frac{|E^+ \cap R(C)|}{|E^+|} + \sqrt{\frac{|E^+ \cap R(C)|}{|R(C)|}} \right)$$

$$\text{acc\_gain}_c(C) = \text{acc}_c(C, t) - \text{acc}_c(C', t)$$

- ▶  $\text{score}(C) = \text{acc}_c(C, t) + \alpha \cdot \text{acc\_gain}_c(C) - \beta \cdot |C|$  ( $\alpha, \beta \geq 0$ )  
where typical values are  $\alpha = 0.3$  and  $\beta = 0.05$ .

### Problem: Myopia

- ▶ Current metrics do not consider future accuracy of concepts



## Quality Functions – CELOE

- ▶ Accuracy metric  $\text{acc}_c$  for CELOE:

$$\text{acc}_c(C, t) = \frac{1}{t+1} \cdot \left( t \cdot \frac{|E^+ \cap R(C)|}{|E^+|} + \sqrt{\frac{|E^+ \cap R(C)|}{|R(C)|}} \right)$$

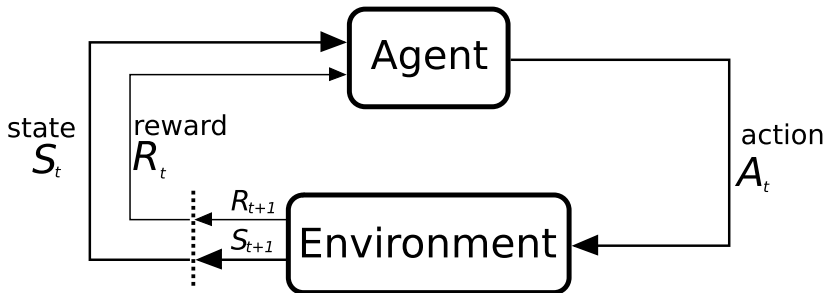
$$\text{acc\_gain}_c(C) = \text{acc}_c(C, t) - \text{acc}_c(C', t)$$

- ▶  $\text{score}(C) = \text{acc}_c(C, t) + \alpha \cdot \text{acc\_gain}_c(C) - \beta \cdot |C|$  ( $\alpha, \beta \geq 0$ )  
where typical values are  $\alpha = 0.3$  and  $\beta = 0.05$ .

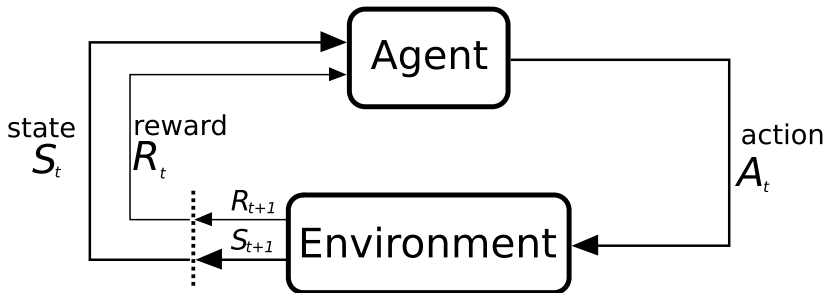
### Problem: Myopia

- ▶ Current metrics do not consider future accuracy of concepts
- ▶ Optimize for **cumulative discounted future rewards**  
[Demir and Ngonga Ngomo, 2021]

## Reinforcement Learning



## Reinforcement Learning



- ▶  $S_t = \text{Concept } C$
- ▶  $R_t = \begin{cases} 1 & \text{if } \text{acc}(C) = 1 \\ 0 & \text{else} \end{cases}$
- ▶  $A_t = \text{Transition from concept } C \text{ to some concept } D$

# Improving Quality Functions

## Reinforcement Learning – Q Function

- Maximize

$$G_t = \sum_{i=0}^n \gamma^i R_{t+i}$$

# Improving Quality Functions

## Reinforcement Learning – Q Function

- ▶ Maximize

$$G_t = \sum_{i=0}^n \gamma^i R_{t+i}$$

- ▶ Optimize **state-action value function**  $Q_\pi : \mathcal{S} \times \mathcal{A} \rightarrow \mathbb{R}$  with

$$Q_\pi(\mathbf{s}, \mathbf{a}) = \mathbb{E}_\pi [G_t \mid \mathcal{S}_t = \mathbf{s}, \mathcal{A}_t = \mathbf{a}]$$

# Improving Quality Functions

## Reinforcement Learning – Q Function

- ▶ Maximize

$$G_t = \sum_{i=0}^n \gamma^i R_{t+i}$$

- ▶ Optimize **state-action value function**  $Q_\pi : S \times A \rightarrow \mathbb{R}$  with

$$Q_\pi(\mathbf{s}, \mathbf{a}) = \mathbb{E}_\pi [G_t \mid S_t = \mathbf{s}, A_t = \mathbf{a}]$$

- ▶ **Observation:** Infinite number of states as search space is infinite

# Improving Quality Functions

## Reinforcement Learning – Q Function

- ▶ Maximize

$$G_t = \sum_{i=0}^n \gamma^i R_{t+i}$$

- ▶ Optimize **state-action value function**  $Q_\pi : S \times A \rightarrow \mathbb{R}$  with

$$Q_\pi(\mathbf{s}, \mathbf{a}) = \mathbb{E}_\pi [G_t \mid S_t = \mathbf{s}, A_t = \mathbf{a}]$$

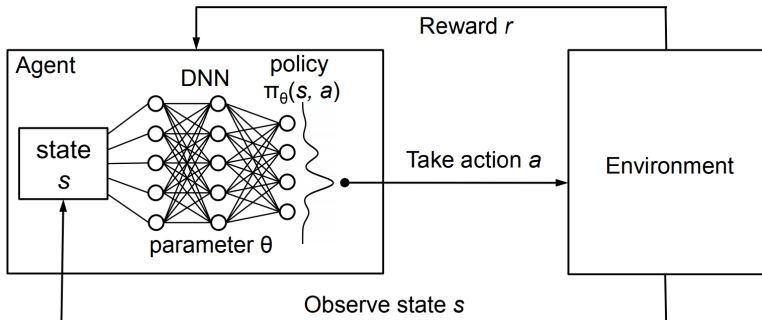
- ▶ **Observation:** Infinite number of states as search space is infinite
- ▶ Apply deep Q learning with target network [Mnih et al., 2015]

$$\mathcal{L}(\Theta_i) = \mathbb{E}_{(s,a,R,s') \sim U(\mathcal{D})} \left[ \left( R + \gamma \max_{a' \in A(s')} Q(s', a'; \Theta_i^-) - Q(s, a; \Theta_i) \right)^2 \right]$$

## Reinforcement Learning – DRILL

- Convolutional deep Q-Network with  $\Theta = [\omega, \mathbf{W}, \mathbf{H}]$

$$\varphi([s, s', \mathbf{e}_+, \mathbf{e}_-]; \Theta) = \text{ReLU}\left(\text{vec}\left(\text{ReLU}\left[\Psi([s, s', \mathbf{e}_+, \mathbf{e}_-]) * \omega\right]\right) \cdot \mathbf{W}\right) \cdot \mathbf{H}$$



Source: [Mao et al., 2016]



## TransE

- ▶ **Assumptions**
  - ▶ Resources and properties are vectors
  - ▶ If  $(s, p, o) \in E$ , then  $\vec{s} + \vec{p} = \vec{o}$

## TransE

- ▶ **Assumptions**
  - ▶ Resources and properties are vectors
  - ▶ If  $(s, p, o) \in E$ , then  $\vec{s} + \vec{p} = \vec{o}$
- ▶ Translates to loss

$$L_{pos} = \sum_{(s,p,o) \in E} d(\vec{s} + \vec{p}, \vec{o})$$

## TransE

- ▶ **Assumptions**
  - ▶ Resources and properties are vectors
  - ▶ If  $(s, p, o) \in E$ , then  $\vec{s} + \vec{p} = \vec{o}$
- ▶ Translates to loss

$$L_{pos} = \sum_{(s,p,o) \in E} d(\vec{s} + \vec{p}, \vec{o})$$

- ▶ **Problem 1:** Loss function converges to trivial solution for vectors of arbitrary length

## TransE

- ▶ **Assumptions**
  - ▶ Resources and properties are vectors
  - ▶ If  $(s, p, o) \in E$ , then  $\vec{s} + \vec{p} = \vec{o}$
- ▶ Translates to loss

$$L_{pos} = \sum_{(s,p,o) \in E} d(\vec{s} + \vec{p}, \vec{o})$$

- ▶ **Problem 1:** Loss function converges to trivial solution for vectors of arbitrary length
- ▶ **Solution:** Normalize vectors for  $s$  and  $o$
- ▶ Loss is now

$$L_{pos} = \sum_{(s,p,o) \in E} d(\vec{s} + \vec{p}, \vec{o}) \text{ with } \|\vec{s}\| = \|\vec{o}\| = 1$$

# Improving Quality Functions

## TransE

- ▶ **Problem 1** not solved yet but
- ▶ **Problem 2**: No use of **negative information**

## TransE

- ▶ **Problem 1** not solved yet but
- ▶ **Problem 2:** No use of **negative information**
- ▶ **Solution:** Add **negative information** and **margin**  $\gamma \in \mathbb{R}^+$
- ▶ Loss is now

$$L = \sum_{(s,p,o) \in E} \sum_{(s',p,o') \in S'(s,p,o)} [\gamma + d(\vec{s} + \vec{p}, \vec{o}) - d(\vec{s}' + \vec{p}, \vec{o}')]_+$$

where

- ▶  $S'(s, p, o) = \text{sample}(\{(s', p, o) | s' \in V\} \cup \{(s, p, o') | o' \in V\}, 1)$
- ▶  $S'(s, p, o) \cap E = \emptyset$
- ▶  $[x]_+ = \max\{0, x\}$

## TransE

- ▶ **Input:** Training set  $S$ , margin  $\gamma$ , embedding dimension  $k$
- ▶ **Init**
  - ▶  $\vec{p} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $p$
  - ▶  $\vec{p} = \vec{p}/\|\vec{p}\|$
  - ▶  $\vec{x} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $x \in V$

## TransE

- ▶ **Input:** Training set  $S$ , margin  $\gamma$ , embedding dimension  $k$
- ▶ **Init**
  - ▶  $\vec{p} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $p$
  - ▶  $\vec{p} = \vec{p}/\|\vec{p}\|$
  - ▶  $\vec{x} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $x \in V$
- ▶ **Loop until convergence**
  - ▶  $\vec{x} = \vec{x}/\|\vec{x}\|$  for all  $x \in V$
  - ▶  $S_{batch} = \text{sample}(S, b)$  // get mini-batch of size  $b$  from  $S$
  - ▶  $T_{batch} = T_{batch} \cup \{(s, p, o), \text{sample}(S'(s, p, o), 1)\}$  for all  $(s, p, o) \in S_{batch}$
  - ▶ **Update** embeddings w.r.t.

$$\sum_{((s,p,o),(s',p,o')) \in T_{batch}} \nabla[\gamma + d(\vec{s} + \vec{p}, \vec{o}) - d(\vec{s}' + \vec{p}, \vec{o}')]_+$$



## TransE

- ▶ **Input:** Training set  $S$ , margin  $\gamma$ , embedding dimension  $k$
- ▶ **Init**
  - ▶  $\vec{p} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $p$
  - ▶  $\vec{p} = \vec{p}/\|\vec{p}\|$
  - ▶  $\vec{x} = \text{randomUniformSample}(-6/\sqrt{k}, 6/\sqrt{k})$  for all  $x \in V$
- ▶ **Loop until convergence**
  - ▶  $\vec{x} = \vec{x}/\|\vec{x}\|$  for all  $x \in V$
  - ▶  $S_{batch} = \text{sample}(S, b)$  // get mini-batch of size  $b$  from  $S$
  - ▶  $T_{batch} = T_{batch} \cup \{(s, p, o), \text{sample}(S'(s, p, o), 1)\}$  for all  $(s, p, o) \in S_{batch}$
  - ▶ **Update** embeddings w.r.t.
 
$$\sum_{((s,p,o),(s',p,o')) \in T_{batch}} \nabla[\gamma + d(\vec{s} + \vec{p}, \vec{o}) - d(\vec{s}' + \vec{p}, \vec{o}')]_+$$
- ▶ **Note:** Learning via balanced mini-batches with random negative samples
- ▶ **Note:** Derivative only for portions of the loss  $> 0$

## Quaternions: $\mathbb{H}$

► **Multiplication** rules

- $x = x_0 + ix_1 + jx_2 + kx_3$  (with  $i^2 = j^2 = k^2 = ijk = -1$ )
- $ij = k, jk = i, ki = j, ji = -k, kj = -i, ik = -j$  (loss of commutativity)

## Quaternions: $\mathbb{H}$

### ► Multiplication rules

- $x = x_0 + ix_1 + jx_2 + kx_3$  (with  $i^2 = j^2 = k^2 = ijk = -1$ )
- $ij = k, jk = i, ki = j, ji = -k, kj = -i, ik = -j$  (loss of commutativity)

### ► Can define embeddings in this space: QuatE

- $\vec{s}, \vec{p}, \vec{o} \in \mathbb{H}^k$
- $\vec{p}^\triangleleft = \vec{p} / \|\vec{p}\|$  (normalized vector  $\vec{p}$ )
- **Scoring function**  $\varphi(s, p, o) = (\vec{s} \otimes \vec{p}^\triangleleft) \cdot \vec{o}$ , where

## Quaternions: $\mathbb{H}$

### ► Multiplication rules

- $x = x_0 + ix_1 + jx_2 + kx_3$  (with  $i^2 = j^2 = k^2 = ijk = -1$ )
- $ij = k, jk = i, ki = j, ji = -k, kj = -i, ik = -j$  (loss of commutativity)

### ► Can define embeddings in this space: QuatE

- $\vec{s}, \vec{p}, \vec{o} \in \mathbb{H}^k$
- $\vec{p}^\triangleleft = \vec{p} / \|\vec{p}\|$  (normalized vector  $\vec{p}$ )
- **Scoring function**  $\varphi(s, p, o) = (\vec{s} \otimes \vec{p}^\triangleleft) \cdot \vec{o}$ , where
  - $\otimes$  is the Hamiltonian product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{H}$ )
  - $\cdot$  is the quaternion inner product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{R}$ )

## Quaternions: $\mathbb{H}$

### ► Multiplication rules

- $x = x_0 + ix_1 + jx_2 + kx_3$  (with  $i^2 = j^2 = k^2 = ijk = -1$ )
- $ij = k, jk = i, ki = j, ji = -k, kj = -i, ik = -j$  (loss of commutativity)

### ► Can define embeddings in this space: QuatE

- $\vec{s}, \vec{p}, \vec{o} \in \mathbb{H}^k$
- $\vec{p}^\triangleleft = \vec{p} / \|\vec{p}\|$  (normalized vector  $\vec{p}$ )
- **Scoring function**  $\varphi(s, p, o) = (\vec{s} \otimes \vec{p}^\triangleleft) \cdot \vec{o}$ , where
  - $\otimes$  is the Hamiltonian product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{H}$ )
  - $\cdot$  is the quaternion inner product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{R}$ )
- **Loss function** over training data  $\Gamma$  with  $Y_{spo} \in \{-1, +1\}$  is given by

$$\min_{\vec{s}, \vec{p}, \vec{o}} \sum_{(s, p, o) \in \Gamma} \log(1 + \exp(-Y_{spo} \varphi(s, p, o)))$$

## Quaternions: $\mathbb{H}$

### ► Multiplication rules

- $x = x_0 + ix_1 + jx_2 + kx_3$  (with  $i^2 = j^2 = k^2 = ijk = -1$ )
- $ij = k, jk = i, ki = j, ji = -k, kj = -i, ik = -j$  (loss of commutativity)

### ► Can define embeddings in this space: QuatE

- $\vec{s}, \vec{p}, \vec{o} \in \mathbb{H}^k$
- $\vec{p}^\triangleleft = \vec{p} / \|\vec{p}\|$  (normalized vector  $\vec{p}$ )
- **Scoring function**  $\varphi(s, p, o) = (\vec{s} \otimes \vec{p}^\triangleleft) \cdot \vec{o}$ , where
  - $\otimes$  is the Hamiltonian product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{H}$ )
  - $\cdot$  is the quaternion inner product ( $\mathbb{H} \times \mathbb{H} \rightarrow \mathbb{R}$ )

- **Loss function** over training data  $\Gamma$  with  $Y_{spo} \in \{-1, +1\}$  is given by

$$\min_{\vec{s}, \vec{p}, \vec{o}} \sum_{(s, p, o) \in \Gamma} \log(1 + \exp(-Y_{spo} \varphi(s, p, o)))$$

### ► Similar construction for **octonions**

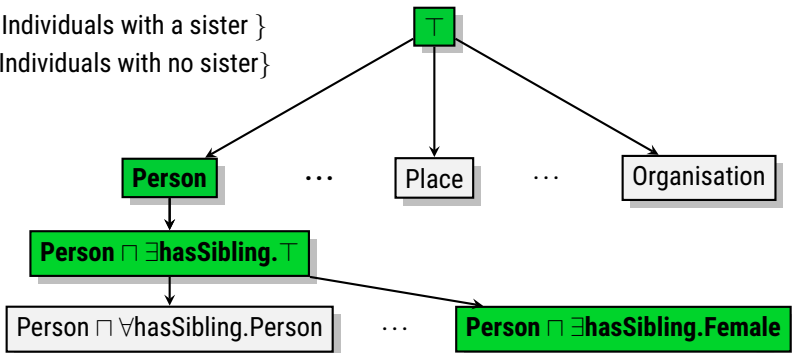
# Improving Quality Functions

## Unsupervised Learning – Training Data

- ▶ Follow refinement path at random
- ▶ Select concept  $C$
- ▶ Set  $E^+ \subseteq R(C)$  and  $E^- \cap R(C) = \emptyset$

$E^+ = \{ \text{Individuals with a sister} \}$

$E^- = \{ \text{Individuals with no sister} \}$



# Improving Quality Functions

## Evaluation

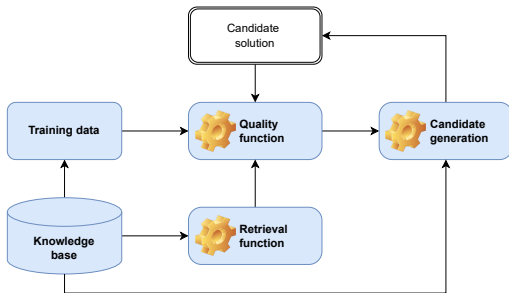
- ▶ Used Family und BioPax datasets
- ▶ Evaluation on 114 learning problems

Approaches	F1	Acc	Runtime	# Exp.
CELOE	$.995 \pm 0.03$	$.993 \pm 0.04$	$7.5 \pm 1.1$	$33.5 \pm 129.3$
OCEL	*	$1.00 \pm 0.00$	$11.0 \pm 1.4$	$2271.6 \pm 1269.2$
ELTL	$.990 \pm 0.06$	$.984 \pm 0.09$	$8.1 \pm 1.6$	*
DRILL	$1.00 \pm 0.00$	$1.00 \pm 0.00$	$1.1 \pm 0.5$	$9.88 \pm 38.5$



# Learning problem

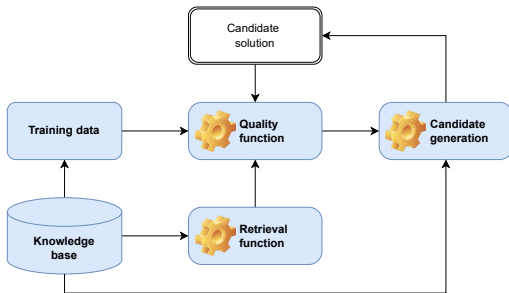
## Challenges



- ✓ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ✓ **Quality functions** are often myopic  $\Rightarrow$  Exploit representation as embeddings

# Learning problem

## Challenges



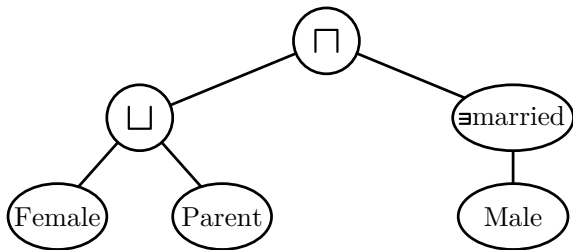
- ✓ Retrieval is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ✓ Quality functions are often myopic  $\Rightarrow$  Exploit representation as embeddings
  - ▶ Candidate generation is expensive  $\Rightarrow$  Exploit subgraphs for priming
  - ▶ Search space is large  $\Rightarrow$  Embed concept representations

## Section 6

# Learning with Priming

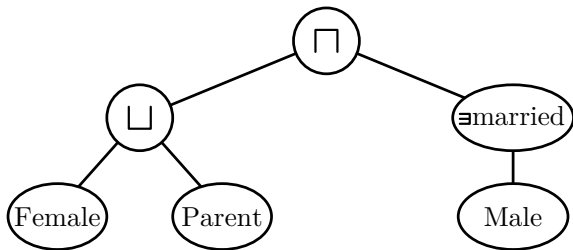
## EVOLARNER – Idea

- Represent concepts as trees, e.g.,  
 $(\text{Female} \sqcup \text{Parent}) \sqcap \exists \text{married.Male}$

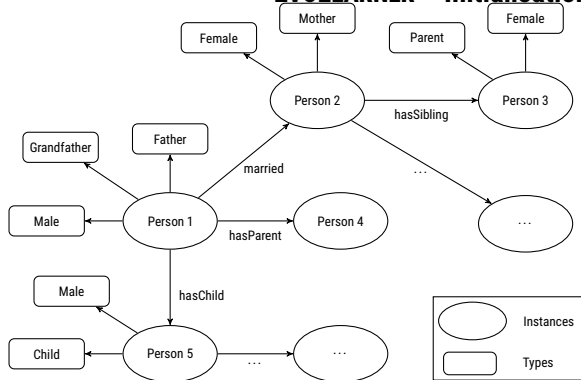


## EVOLARNER – Idea

- ▶ Represent concepts as trees, e.g.,  
(Female  $\sqcup$  Parent)  $\sqcap$   $\exists$ married.Male
- ▶ Learn in evolutionary fashion using genetic programming
- ▶ Exploit **priming effect** (remember the green apple)
- ▶ **Intuition**: An individual is an overlap several concepts  
[Heindorf et al., 2022]

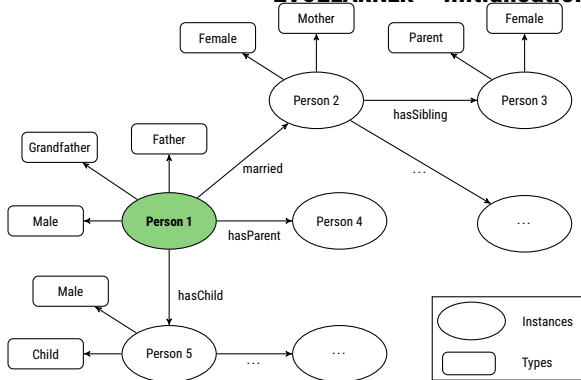


## EVOLARNER – Initialisation



# Learning with Priming

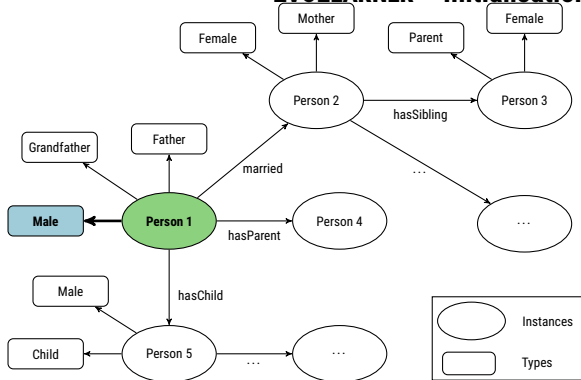
## EVOLARNER - Initialisation



1. Select a **positive example  $e^+$**  and one of its types:

# Learning with Priming

## EVOLARNER - Initialisation

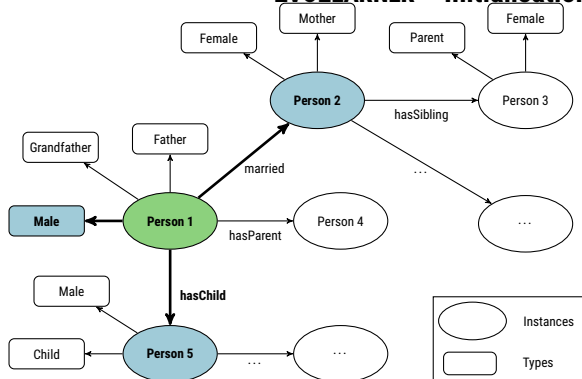


1. Select a **positive example  $e^+$**  and one of its types: **Male**



# Learning with Priming

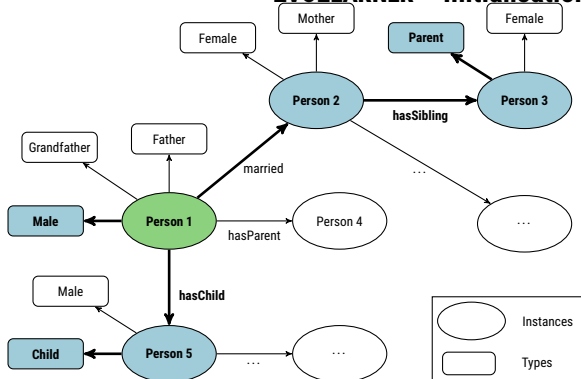
## EVOLARNER - Initialisation



1. Select a positive example  $e^+$  and one of its types: Male
2. Randomly select up to  $maxT$  outgoing triples of  $e^+$ :  
 $Male \sqcap (\exists \text{married} \dots \sqcap \exists \text{hasChild} \dots)$

# Learning with Priming

## EVOLARNER – Initialisation



1. Select a **positive example  $e^+$**  and one of its types: **Male**

2. Randomly select up to  $maxT$  outgoing triples of  **$e^+$** :

**Male**  $\sqcap$  ( **$\exists$ married** ...  $\sqcap$   **$\exists$ hasChild** ...)

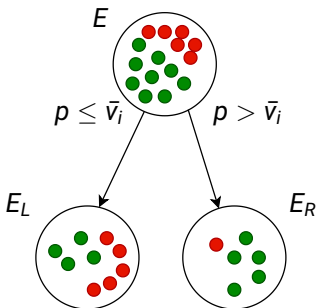
3. Complete incomplete subconcepts:

**Male**  $\sqcap$  (( **$\exists$ married.**  **$\exists$ hasSibling.Parent**)  $\sqcap$  ( **$\exists$ hasChild.Child**))

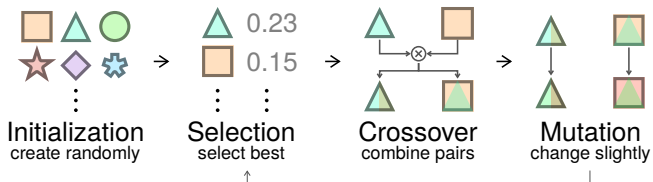
## EVOLARNER – Data Properties

- ▶ Given a data property  $d$  from the knowledge base  $\mathcal{K}$  and a set  $E$  of positive and negative examples
- ▶ We precompute up to  $k$  splits of the form  $d \leq \bar{v}_i$  per data property
- ▶ Splits are computed to maximize information gain:

$$IG(E, \bar{v}_i) = H(E) - H(E|\bar{v}_i) = H(E) - \left( \frac{|E_L|}{|E|} H(E_L) + \frac{|E_R|}{|E|} H(E_R) \right)$$



## EVOLARNER – Training



## EvoLEARNER – Evaluation

Learn. Problem	EvoLearner (ours)	DL-Learner (CELOE)	DL-Learner (OCEL)	Aleph	SPaCEL
Carcinogenesis	$0.70 \pm 0.12$	<b><math>0.71 \pm 0.01</math></b>	<i>no results</i>	$0.46 \pm 0.12$	$0.60 \pm 0.08$
Family	$1.00 \pm 0.01$	$0.98 \pm 0.05$	<b><math>1.00 \pm 0.00</math></b>	–	$0.97 \pm 0.11$
Hepatitis	<b><math>0.79 \pm 0.08</math></b>	$0.61 \pm 0.03$	<i>no results</i>	$0.38 \pm 0.12$	<i>no results</i>
Lymphography	$0.84 \pm 0.09$	$0.78 \pm 0.10$	<b><math>0.85 \pm 0.10</math></b>	$0.84 \pm 0.09$	$0.75 \pm 0.13$
Mammographic	<b><math>0.81 \pm 0.06</math></b>	$0.64 \pm 0.01$	$0.78 \pm 0.08$	$0.48 \pm 0.08$	$0.64 \pm 0.06$
Mutagenesis	<b><math>1.00 \pm 0.00</math></b>	$0.93 \pm 0.14$	<i>timeout</i>	$0.43 \pm 0.47$	<b><math>1.00 \pm 0.00</math></b>
NCTRRER	<b><math>1.00 \pm 0.00</math></b>	$0.74 \pm 0.01$	$0.94 \pm 0.06$	$0.71 \pm 0.18$	<b><math>1.00 \pm 0.00</math></b>
Premier League	<b><math>1.00 \pm 0.00</math></b>	$0.99 \pm 0.04$	$0.81 \pm 0.13$	$0.94 \pm 0.11$	$0.98 \pm 0.04$
Pyrimidine	<b><math>0.91 \pm 0.14</math></b>	$0.84 \pm 0.15$	$0.84 \pm 0.22$	$0.90 \pm 0.32$	$0.86 \pm 0.29$

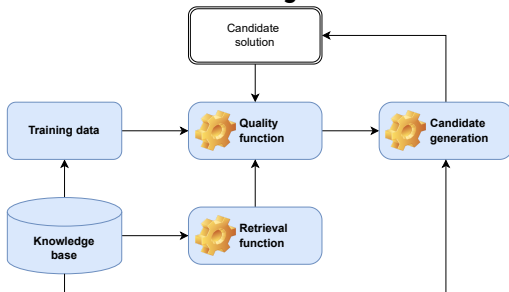
# Learning with Priming

## EvoLEARNER – Ablation Study

Learning Problem	EvoLearner (ours)	Without Rand. Walk Init.	Without Data Properties	Without Both
Carcinogenesis	$0.70 \pm 0.12$	$0.60 \pm 0.21$	$0.63 \pm 0.13$	$0.62 \pm 0.13$
Family	$1.00 \pm 0.01$	$0.87 \pm 0.13$	–	$0.86 \pm 0.14$
Hepatitis	$0.79 \pm 0.08$	$0.67 \pm 0.15$	$0.46 \pm 0.14$	$0.47 \pm 0.13$
Lymphography	$0.84 \pm 0.09$	$0.83 \pm 0.11$	–	$0.83 \pm 0.09$
Mammographic	$0.81 \pm 0.06$	$0.78 \pm 0.08$	$0.77 \pm 0.07$	$0.75 \pm 0.06$
Mutagenesis	$1.00 \pm 0.00$	$1.00 \pm 0.00$	$0.44 \pm 0.48$	$0.50 \pm 0.51$
NCTRER	$1.00 \pm 0.00$	$1.00 \pm 0.00$	$0.74 \pm 0.05$	$0.75 \pm 0.05$
Premier League	$1.00 \pm 0.00$	$0.98 \pm 0.04$	$0.50 \pm 0.23$	$0.50 \pm 0.22$
Pyrimidine	$0.91 \pm 0.14$	$0.83 \pm 0.22$	$0.67 \pm 0.00$	$0.67 \pm 0.00$

# Learning problem

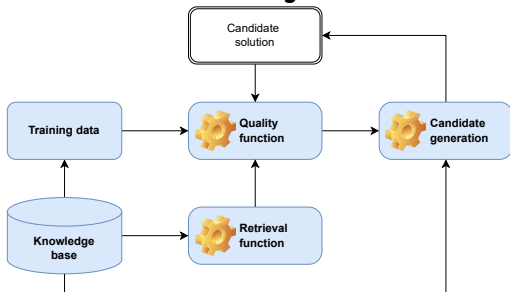
## Challenges



- ✓ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ✓ **Quality functions** are often myopic  $\Rightarrow$  Exploit representation as embeddings

# Learning problem

## Challenges

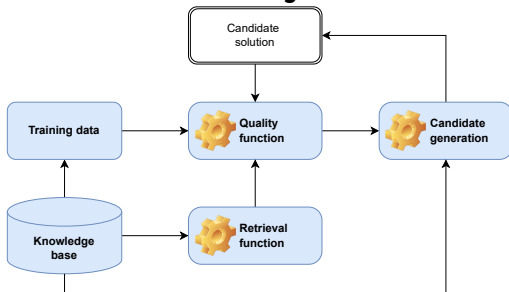


- ✓ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ✓ **Quality functions** are often myopic  $\Rightarrow$  Exploit representation as embeddings
- ✓ **Candidate generation** is expensive  $\Rightarrow$  Exploit subgraphs for priming
  - ▶ **Search space** is large  $\Rightarrow$  Represent concepts as embeddings



# Learning problem

## Challenges



- ✓ **Retrieval** is expensive  $\Rightarrow$  Represent concepts in SPARQL
- ✓ **Quality functions** are often myopic  $\Rightarrow$  Exploit representation as embeddings
- ✓ **Candidate generation** is expensive  $\Rightarrow$  Exploit subgraphs for priming
  - ▶ **Search space** is large  $\Rightarrow$  Represent concepts as embeddings [Kouagou et al., 2022]

## Section 7

# CLIP

# CLIP

## Concept Lengths

- ▶  $length(A) = length(\top) = length(\perp) = 1$  (A atomic concept)

# CLIP

## Concept Lengths

- ▶  $length(A) = length(\top) = length(\perp) = 1$  (A atomic concept)
- ▶  $length(\neg C) = 1 + length(C)$ , for all concepts  $C$

# CLIP

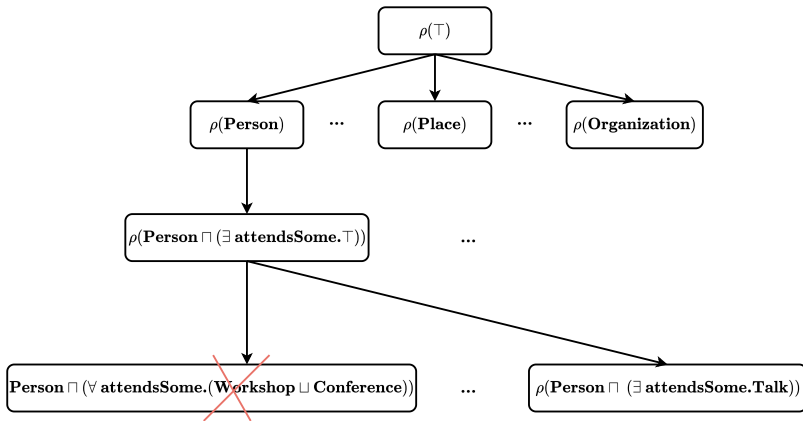
## Concept Lengths

- ▶  $length(A) = length(\top) = length(\perp) = 1$  (A atomic concept)
- ▶  $length(\neg C) = 1 + length(C)$ , for all concepts  $C$
- ▶  $length(\exists r.C) = length(\forall r.C) = 2 + length(C)$ , for all concepts  $C$

## Concept Lengths

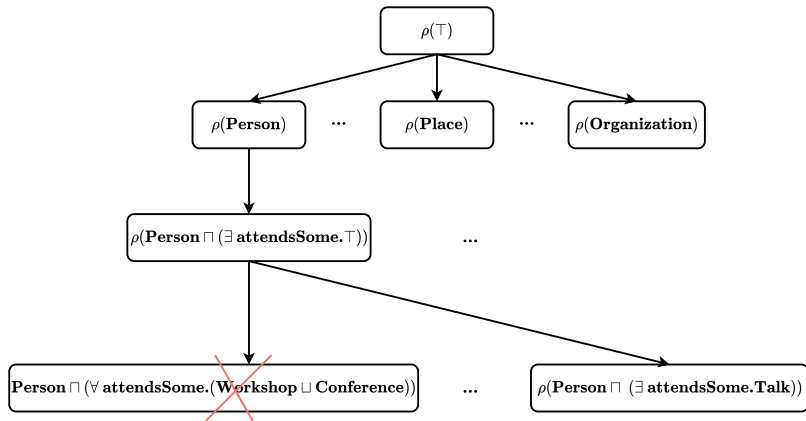
- ▶  $length(A) = length(\top) = length(\perp) = 1$  (A atomic concept)
- ▶  $length(\neg C) = 1 + length(C)$ , for all concepts  $C$
- ▶  $length(\exists r.C) = length(\forall r.C) = 2 + length(C)$ , for all concepts  $C$
- ▶  $length(C \sqcup D) = length(C \sqcap D) = 1 + length(C) + length(D)$ , for all concepts  $C$  and  $D$ .

# CLIP Approach



# CLIP

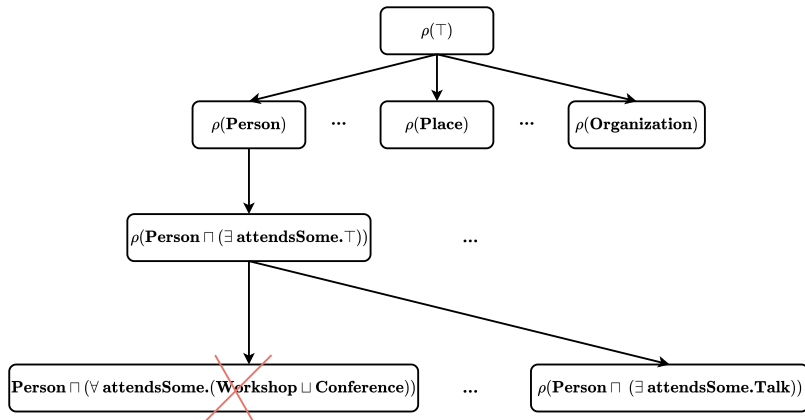
## Approach



► Learn concept lengths

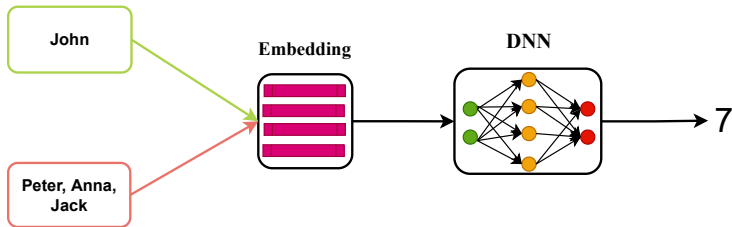


# CLIP Approach



- ▶ Learn concept lengths
- ▶ Predict target concept length and discard longer refinements

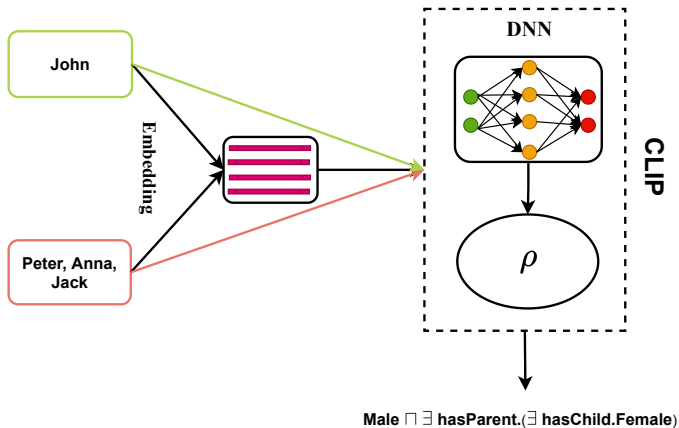
## Concept Length Prediction

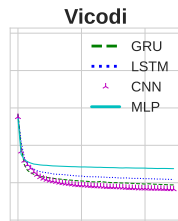
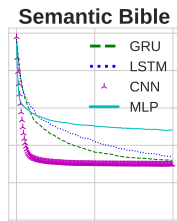
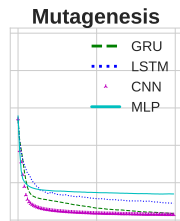
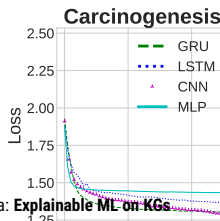
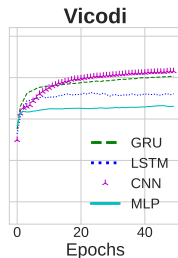
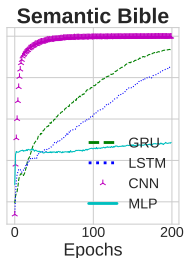
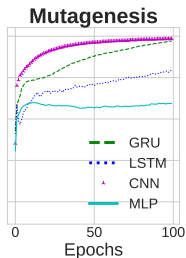
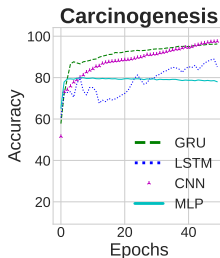


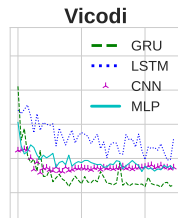
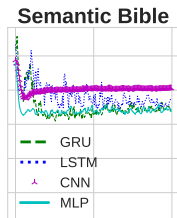
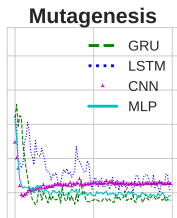
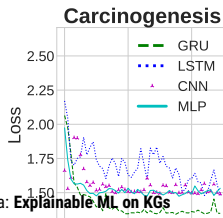
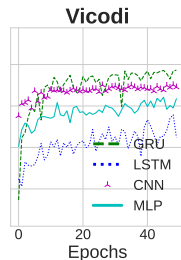
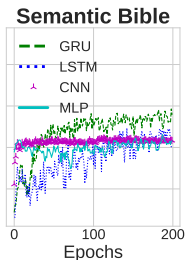
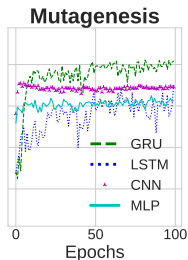
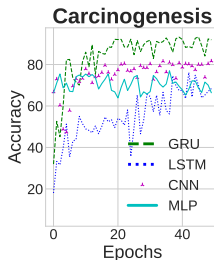
- ▶ Input: positive and negative examples
- ▶ Output: length of the target concept

# CLIP

## Concept Learning







## Network Architecture

Metric	Carcinogenesis					Mutagenesis				
	LSTM	GRU	CNN	MLP	RM	LSTM	GRU	CNN	MLP	RM
Train. Acc.	0.89	0.96	0.97	0.80	0.48	0.83	0.97	0.98	0.68	0.33
Val. Acc.	0.76	0.93	0.82	0.77	0.48	0.70	0.82	0.71	0.65	0.35
Test Acc.	0.92	<b>0.95</b>	0.84	0.80	0.49	0.78	<b>0.85</b>	0.70	0.68	0.33
Test F1	0.88	<b>0.92</b>	0.71	0.59	0.33	0.76	<b>0.85</b>	0.70	0.67	0.32

Metric	Semantic Bible					Vicodi				
	LSTM	GRU	CNN	MLP	RM	LSTM	GRU	CNN	MLP	RM
Train. Acc.	0.85	0.93	0.99	0.68	0.33	0.73	0.81	0.83	0.66	0.28
Val. Acc.	0.49	0.58	0.44	0.46	0.26	0.55	0.77	0.70	0.64	0.30
Test Acc.	0.52	<b>0.53</b>	0.37	0.40	0.25	0.66	<b>0.80</b>	0.69	0.66	0.29
Test F1	0.27	<b>0.38</b>	0.20	0.22	0.16	0.45	<b>0.50</b>	0.45	0.38	0.20

## Comparison with SOTA

Carcinogenesis				
Metric	CELOE	OCEL	ELTL	CLIP
Acc. $\uparrow$	0.78 $\pm$ 0.27	0.89 $\pm$ 0.31	0.58 $\pm$ 0.46	<b>0.99</b> $\pm$ 0.00
F1 $\uparrow$	0.62 $\pm$ 0.46	–	0.51 $\pm$ 0.47	<b>0.96*</b> $\pm$ 0.10
Runtime (min) $\downarrow$	0.93 $\pm$ 0.94	3.01 $\pm$ 0.72	0.75 $\pm$ 0.07	<b>0.10*</b> $\pm$ 0.09
Length $\downarrow$	<b>1.69</b> $\pm$ 0.89	7.81 $\pm$ 6.88	1.04 $\pm$ 0.39	2.00 $\pm$ 1.28
Mutagenesis				
Metric	CELOE	OCEL	ELTL	CLIP
Acc. $\uparrow$	0.99 $\pm$ 0.00	0.71 $\pm$ 0.45	0.37 $\pm$ 0.43	<b>0.99</b> $\pm$ 0.00
F1 $\uparrow$	0.81 $\pm$ 0.35	–	0.29 $\pm$ 0.40	<b>0.93*</b> $\pm$ 0.18
Runtime (min) $\downarrow$	0.70 $\pm$ 0.77	2.39 $\pm$ 0.18	0.29 $\pm$ 0.16	<b>0.07*</b> $\pm$ 0.05
Length $\downarrow$	2.79 $\pm$ 1.17	12.63 $\pm$ 7.03	1.10 $\pm$ 0.81	<b>2.20</b> $\pm$ 1.16
Semantic Bible				
Metric	CELOE	OCEL	ELTL	CLIP
Acc. $\uparrow$	0.99 $\pm$ 0.02	0.66 $\pm$ 0.47	0.59 $\pm$ 0.37	<b>0.99</b> $\pm$ 0.00
F1 $\uparrow$	0.97 $\pm$ 0.10	–	0.57 $\pm$ 0.38	<b>0.98</b> $\pm$ 0.05
Runtime (min) $\downarrow$	0.47 $\pm$ 0.80	22.15 $\pm$ 96.55	0.09 $\pm$ 0.07	<b>0.06*</b> $\pm$ 0.05
Length $\downarrow$	3.85 $\pm$ 2.44	9.54 $\pm$ 5.73	1.38 $\pm$ 1.76	<b>2.52*</b> $\pm$ 1.26
Vicodi				
Metric	CELOE	OCEL	ELTL	CLIP
Acc. $\uparrow$	0.29 $\pm$ 0.44	0.25 $\pm$ 0.43	0.28 $\pm$ 0.44	<b>0.99*</b> $\pm$ 0.00
F1 $\uparrow$	0.25 $\pm$ 0.44	–	0.25 $\pm$ 0.44	<b>0.97*</b> $\pm$ 0.09
Runtime (min) $\downarrow$	1.30 $\pm$ 0.71	4.78 $\pm$ 1.12	1.81 $\pm$ 0.46	<b>0.16*</b> $\pm$ 0.12
Length $\downarrow$	10.79 $\pm$ 6.30	11.54 $\pm$ 6.00	11.14 $\pm$ 6.11	<b>1.68*</b> $\pm$ 0.98

## Section 8

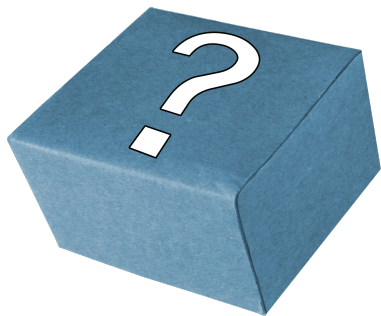
# Summary



# Summary

## Open Questions

- ▶ **Tensors**: Variable ordering?  
Compressed data structure?
- ▶ **RL**: Reduce training costs?  
Hyperparameters?  
Embeddings?
- ▶ **Evolutionary learning**: Myopia?  
Runtime? Continuous data?

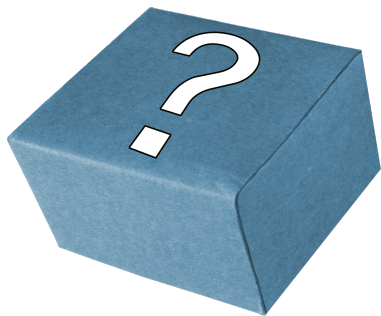


# Summary

## Open Questions

### Holy Grail

- ▶ Can the selection of representations be automated?
  - ▶ LEMUR and ENEXA
- 
- ▶ **Tensors**: Variable ordering?  
Compressed data structure?
  - ▶ **RL**: Reduce training costs?  
Hyperparameters?  
Embeddings?
  - ▶ **Evolutionary learning**: Myopia?  
Runtime? Continuous data?



## Thank You!

Joint works with Alexander Bigerl, Caglar Demir, Hamada Zahera, N'Dah Jean Kouagou, Nikoloas Karalis, Stefan Heindorf, Mohamed Sherif, Muhammed Saleem, and many more

Thank You!  
Questions?

- ▶ <https://dice-research.org>
- ▶ <https://twitter.com/DiceResearch>
- ▶ <https://twitter.com/NgongaAxel>

[Barr, 1989] Barr, A. H. (1989).

The einstein summation notation: Introduction and extensions.  
*SIGGRAPH 89 Course notes# 30 on Topics in Physically-Based Modeling*,  
pages J1–J12.

[Bigerl et al., 2020] Bigerl, A., Conrads, F., Behning, C., Sherif, M. A.,  
Saleem, M., and Ngonga Ngomo, A.-C. (2020).

Tentris—a tensor-based triple store.  
*In International Semantic Web Conference*, pages 56–73. Springer.

[Bin et al., 2016] Bin, S., Bühmann, L., Lehmann, J., and Ngonga Ngomo,  
A.-C. (2016).

Towards sparql-based induction for large-scale rdf data sets.  
*In ECAI 2016*, pages 1551–1552. IOS Press.

[Demir and Ngonga Ngomo, 2021] Demir, C. and Ngonga Ngomo, A.-C. (2021).

Drill–deep reinforcement learning for refinement operators in *alc*.  
*arXiv preprint arXiv:2106.15373*.

[Heindorf et al., 2022] Heindorf, S., Blübaum, L., Düsterhus, N., Werner, T., Golani, V. N., Demir, C., and Ngonga Ngomo, A.-C. (2022).

Evolearner: Learning description logics with evolutionary algorithms.  
In *Proceedings of the ACM Web Conference 2022*, pages 818–828.

[Kahneman, 2011] Kahneman, D. (2011).

*Thinking, fast and slow*.

Macmillan.

- [Kouagou et al., 2022] Kouagou, N., Heindorf, S., Demir, C., and Ngonga Ngomo, A.-C. (2022).  
Learning concept lengths accelerates concept learning in alc.  
*Proceedings of ESWC*.
- [Lehmann and Hitzler, 2010] Lehmann, J. and Hitzler, P. (2010).  
Concept learning in description logics using refinement operators.  
*Machine Learning*, 78(1):203–250.
- [Mao et al., 2016] Mao, H., Alizadeh, M., Menache, I., and Kandula, S. (2016).  
Resource management with deep reinforcement learning.  
In *Proceedings of the 15th ACM workshop on hot topics in networks*, pages 50–56.

[Mnih et al., 2015] Mnih, V., Kavukcuoglu, K., Silver, D., Rusu, A. A., Veness, J., Bellemare, M. G., Graves, A., Riedmiller, M., Fidjeland, A. K., Ostrovski, G., et al. (2015).  
Human-level control through deep reinforcement learning.  
*nature*, 518(7540):529–533.